AFJROTC TX-20093
WYLIE EAST HIGH SCHOOL
3000 WYLIE EAST DR
WYLIE, TX 75098
Phone: (972) 429-3193 ext 1
Fax: (972) 442-2874
November 28, 2018

## Drill Meet Invitation and Information Package

Dear JROTC Instructors: PLEASE HAVE YOUR CADET COMMANDERS READ THIS SOP!!

1. Welcome to the Wylie East Raider Nation Invitational Drill Meet. In this package we've tried to provide everything you need to enter and prepare for the meet.
2. The Wylie East Invitational Drill Meet will be held on Saturday, February 2, 2019, at Wylie East High School, 3000 Wylie East Drive, Wylie TX 75098.
3. Events. We will have the following 11 events:
a. Demilitarized Armed Regulation and Exhibition
b. Unarmed Regulation and Exhibition
c. First Year Unarmed Regulation (See paragraph 6e for guidelines.)
d. Male Color Guard
e. Female (or mixed) Color Guard
f. Saber/Sword Regulation
g. Inspection
h. Male PT
i. Female PT
4. Awards. Trophies will be awarded for $1^{\text {st }}, 2^{\text {nd }}$ and $3^{\text {rd }}$ places in each of the $\mathbf{1 1}$ events. FOR THE OVERALL TROPHIES, YOU MUST HAVE PARTICIPATED IN INSPECTION, ARMED REGULATION, UNARMED REGULATION, AT LEAST ONE COLOR GUARD, AND AT LEAST ONE PT TEAM. While there are minimum events that must be entered in order to qualify for the Overall Trophies, qualifying teams will receive points for ALL EVENTS ENTERED TO CALCULATE THE OVERALL TROPHIES. To reward quantity and quality, scoring for overall ranking is based on the following rankings: $1^{\text {st }}=20$ points, $2 \mathrm{nd}=15$ points, $3^{\text {rd }}=10$ points, $4^{\text {th }}=6$ points, $5^{\text {th }}=4$ points. There will be no points awarded toward the overall trophies to teams that place $6^{\text {th }}$ place or lower in any event.
5. Limits in number of teams. You are limited to one team in each event, which means you may enter a maximum of 11 teams. You may not enter more than one team in the same event. Just so that there is no confusion, for color guard and PT this means that you may have:
a. 1 male and 1 female or 1 male and 1 mixed Color Guard. You may not enter 2 male, 2 female or a mixed and a female. (As indicated, Mixed Color Guard will be judged as Female.)
b. 1 male and 1 female PT team. You cannot have 2 male or 2 female teams.

## 6. Basic Guidelines/constraints.

a. Drill teams (other than PT, Color Guards, and Saber/Sword) must have at least 10 members, counting the commander. Inspection will consist of 10 members, 9 members and the commander. Saber/Sword Regulation will consist of 9 members, the commander and two 4-person elements).
b. Team Commanders will determine their starting point within the drill area.
c. The uncasing of the colors will be done according to Army TC 3-21.5, Paragraph 15-6, a, (1) through (5), b. (note: this IAW AFJROTC Nationals Guidance).
d. Unarmed drill will be judged in accordance with Air Force Manual 36-2203/TC 3-21.5.
e. Except for the PT teams and Male Color Guard teams, all drill teams may be coed.
f. The same cadet may not compete in both mixed and male color guard categories.
g. To qualify as a member of the First Year Regulation Team, the cadet must be in their $\mathbf{1}^{\text {st }}$ year of JROTC. Their year in high school does not matter. The Commander may be no more than a $2^{\text {nd }}$ year JROTC cadet.
7. Entry fees. The fee for each team is $\mathbf{\$ 3 5 . 0 0}$. Please make checks payable to Wylie East High School AFJROTC.

## 8. How to enter.

A. Call, Fax or email to tell us which teams you will enter.
B. Then, complete the attached entry form and return it, with a check for your entry fees, as soon as possible, but NLT 18 Jan 2019. Please try to pay your entry fees when you enter. Because we pay almost all of the expenses up-front, it helps us if you do that. However, you may bring payment with you as long as we have a definite commitment from you. The deadline for canceling, if you have already paid is NLT 23 Jan 2019. After that date, we will not be able to refund your money.
9. Availability of slots and requests for specific competition times. Our biggest constraint is the maximum number of competition slots we can fit in the day. Because Wylie East is a considerable distance from other schools, we do not start before 0830 and we want to finish events by 1615. After allowing for lunch and breaks for the judges, that gives us a maximum of 28 slots for each event. Also, to keep the schedule realistic, we try to schedule time between a school's events to allow cadets who are on more than one team to make it from one event to another; we try to meet any start and finish time constraints a school traveling a long distance might have; and, finally, we try to fulfill requests for specific event sequencing. We're happy to attempt to meet all of these needs, but as the schedule fills up, it becomes harder and harder. And, worst-case, we may not be able to schedule all teams from a late-entering school. Therefore, the sooner you contact us the better. One last thing about the schedule: Because it is tight for some events, it is important that teams show up on time. If a team is more than one minute late, we may have to move it to a later time slot if one is available.

## 10. Included in this package are the following:

a. Drill Meet Entry Form
b. General Information about the Meet
c. Competition Rules
d. Separate Score Sheets for the 10 events.
e. PT Statement of Waiver Form
11. TX-20093 may perform and be scored in the various categories, as the teams have had limited opportunities to compete this year; however, they will not be placed in the final rankings for each event nor eligible for trophies. They will compete for the possibility of earning a competition ribbon, if their scores would have placed them in the $1^{\text {st }}, 2^{\text {nd }}$, or $3^{\text {rd }}$ place position. We will announce how our teams performed during class on Monday. We look forward to providing this competition for your teams.
12. If you have any questions that we have not answered, please contact us at the above phone number, or via email at TX-20093@afjrotc.com or Col Brooks McFarland at brooks.mcfarland@wylieisd.net. See you in February!

## Brooks McFarland, Colonel, USAF (Ret) <br> Senior Aerospace Science Instructor, AFJROTC, TX-20093

## WYLIE EAST INVITATIONAL DRILL MEET ENTRY FORM

Please indicate the divisions and events you wish to enter, and return the form NLT 18 Jan 2019, with the entry fees, to Wylie East High School AFJROTC, 3000 Wylie East Drive, Wylie, TX 75098. Please make checks payable to Wylie East High School AFJROTC. The phone number for TX-20093 is 972-429-3193 ext. 1.

| Demilitarized Division | Event Cost <br> (Circle if entering) <br> $\$ 35$ | Time Requested <br> Regulation |
| :---: | :---: | :---: |
| Exhibition | $\$ 35$ |  |
| Unarmed Division | $\$ 35$ |  |
| Regulation | $\$ 35$ |  |
| Exhibition | $\$ 35$ |  |
| First year | - |  |
| Inspection (Please read SOP) | - |  |
| Saber/Sword Regulation Drill | - |  |
| Color Guards (Limit is 1 team each.) | - |  |
| Male | $\$ 35$ |  |
| Female /Mixed | $\$ 35$ | - |
| Physical Fitness (Limit is 1 team each.) | $\$ 35$ |  |
| Male | $\$ 35$ |  |

## Total Entry Fees Due

$\qquad$
Name of School $\qquad$ Telephone \# $\qquad$
Unit Contact $\qquad$ Fax \# $\qquad$
E-mail Address $\qquad$ or Unit Number: (Ex. TX-20093)

## GENERAL INFORMATION

1. Registration: Teams may begin reporting in at 0800, 2 Feb 2019 at Wylie East High School.
2. Dressing Areas: Dressing areas are limited to the designated changing areas located at Wylie East High School. AFJROTC TX-20093, Wylie East High School and Wylie ISD assume no responsibility for lost, damaged or stolen equipment.
3. Team Room: Each team will have a classroom assigned to serve as their Base of Operations. This room will be available to store your gear; however, you may NOT eat in this room. The cafeteria has tables where your team may eat. Please be respectful and mindful that this classroom belongs to another teacher and do not move or remove any property that is not yours. The team rooms will be checked prior to the start and end of the competition. Teams that violate our policies will be prevented from competing in future Wylie East events.
4. INCLEMENT WEATHER: As Texas weather can be unpredictable, we will move all events, with the exception of PT indoors, if necessary, so please NO TAPS.
5. FOOD: TX-20093 will operate a concession stand throughout the competition.
6. AWARDS CEREMONY: We will try to conduct the awards ceremony before 1700 .

## COMPETITION RULES

1. Routines and judging for the events will, as much as possible, be in compliance with national drill competition standards (AFJROTC has taken on authority/guidance for AF Nationals). Specific scores will not be revealed by the judges to team commanders, instructors, or parents. Judges will give general feedback upon request. This includes ALL events.
2. Preparation Area: Parking lots behind the school.
3. Initial Reporting: Five minutes prior to the designated time for beginning competition, the Team Commander will report to the designated area of competition with his or her team and notify the Head Judge the team is ready for competition. At this time, the team will present the Head Judge with 2 score sheets (from the Welcome Packet) for each event with their school's and student names, as applicable. PT and Saber only requires 1 score sheet per team. The commander and their team will proceed as directed by the Head Judge. A team may compete early if it is ready and the judge(s) is (are) available.
4. Reporting In: Each team commander will march their team forward inside the boundary markers and halt their team in a location determined by the team commander. When the Head Judge is positioned, the team commander will report-in. The report-in will include the Commander's name, the name of the school, and the team name. Grading will begin when the salute is dropped. Platoon may be substituted for flight.
5. Military knowledge questions: Questions pertaining to military knowledge and Chain of Command may be asked during the inspection competition. The manner of response more so than accuracy will influence the "bearing" score on the inspection score sheet. (We have not included a list of questions because most judges do not take their questions from this list and instead ask general questions about a cadet's favorite class, plans after graduating, ribbons he/she is most proud of, etc. Therefore, we will instruct the judges to limit knowledge questions to the very basic ones, such as the President of the US, the Secretary of Defense, etc. Cadets should be prepared to answer the other types mentioned above.)
6. Inspection: Cadets will be required to wear their service's Regulation Service Dress uniform, Class "A" button-up jacket, authorized ribbons (NO medals), and appropriate service's JROTC shoulder patch - no ascots, gloves, cords, or parade belts. The only headgear allowed will be the garrison cap (flight cap/Army beret.) The inspector will direct the Team Commander to "Prepare for Inspection".

The Inspection Team COMMANDER WILL NOT MOVE TO REVIEW THE CADETS FOR PERFECT DRESS \& COVER (Alignment) DURING INSPECTION! Cadets will be instructed to dress \& cover only by their commander. Cadets at this level are expected to maintain adequate dress \& cover without supplemental instruction from the Team Commander. Removing this time-consuming process will allow more time for face-to-face inspection from judges to cadets. Cadet Commanders who move to review the ranks for correct spacing will be graded down for their efforts - DON'T do it!

When signaled by the head judge, the Cadet Commander will lead their cadets into the inspection area centering the unit on the Head Judge. The unit should then be instructed to "Open Ranks" by the Cadet Commander. The cadet commander then turns, salutes and states, "Sir/Ma'am, XXXXX High School (school name) XXXX drill team (team name) is prepared for inspection. NOTE: DO NOT have the entire formation salute the judge! The unit is then ready to be inspected by the judges. The Head Judge will visually evaluate the Cadet Commander and then the Head Judge will command, "Precede me through the inspection". All judges at this point step off to evaluate the element leaders.

Grading will include reporting in. Scoring ceases after the commander reports out. Inspection scores will be calculated by adding all points earned by each team member to include the commander and commander action points and then divided by the number of cadets, including the commander, on the inspection team. NOTE: Inspection and all drill teams with the exception of Saber require a 10 member team (including the Commander). No points are earned for additional team members; points will be deducted for less than 10 members.

## 7. Regulation Drill -Drill Pad sizes:

Color Guard - Indoor 40’ X 60' (note: in the past we have advertised this as 50’ X 60', but the basketball goal rims interfered with the full area; therefore, we are eliminating this hazard and going with a 40' wide drill pad)
Saber, Unarmed and Armed Regulation - Indoor 75' X 75,
First Year - Indoor 75, X 75,
Unarmed Exhibition, Armed Exhibition - Outdoor 75' x 75'
The majority of the drill meet will be indoors, so the taps are not permitted for those events.
Judging will be according to Air Force Manual 36-2203/TC 3-21.5.
8. Exhibition Drill: Should be derived from basic drill movements - nothing that hints as dancing moves or excessive "hand slapping" - professionalism is key. Teams should display their imagination, creativity, pride, and spirit within the content of military bearing. Judging will begin when the reporting salute is dropped and it will end when the team commander reports Exhibition Drill completed. Routine must be a minimum of five minutes and a maximum of eight minutes. Teams will be penalized 1 point for each second under or over these time limits. This event will be conducted on the same type surface and in the same size area as the Regulation Drill events.

Rifles. IAW Air Force Drill Competition Rules: Teams may utilize any rifle (either demilitarized or facsimile). In either case, the drill rifle must: 1) be rendered unfireable by either leading the barrel or removing/maintaining no firing pin, AND 2) maintain an adjustable sling. Teams who choose to utilize a weapon that weighs less than 8lbs for Armed Team Exhibition will receive an 8-point score deduction (5\%) from their Armed Exhibition grand total. Judges will be STRONGLY instructed they should score EVERY routine granting full points for all movements regardless of weapon weight.
9. Color Guard: When uncasing and casing the colors, TC 3-21.5, paragraph 15-6, a, (1) through (5), b, states that the guards will walk out at a 45 degree angle - they take a half-right and a half-left. The color guard sequence should be done with honor and professionalism - nothing that hints of exhibition type drill should be used. The color guard should march at Quick Time, 100 to 120 steps per minute.
10. Saber Team: Compose of 9 team members (Commander + two 4 member elements). commands to. The last three pages of this SOP will give guidance on the following parts of the routine.

## -- Ceremonial at Ease <br> -- Commands 30 through 35 dealing with presenting an arch

| School: | Judge: |  |  |
| :--- | :--- | :--- | :--- |
| Cadet Name |  |  |  |
| 1. Bearing |  | 8. Buttons |  |
| 2. Headgear |  | 9. Shirt |  |
| 3. Hair |  | 10. Trousers/slacks |  |
| 4. Shave |  | 12. Pockets |  |
| 5. Insignia |  | 13. Strings |  |
| 6. Ribbons |  | 14. Footwear |  |
| 7. Patches |  | Column 2 subtotal |  |
| Column 1 subtotal |  | Grand Total (Max <br> 70 pts) |  |
|  |  |  |  |


| School: |  | Judge: |  |
| :--- | :--- | :--- | :--- |
| Cadet Name |  |  |  |
| 1. Bearing |  | 8. Buttons |  |
| 2. Headgear |  | 9. Shirt |  |
| 3. Hair |  | 10. Trousers/slacks |  |
| 4. Shave |  | 11. Tie/tab |  |
| 5. Insignia |  | 12. Pockets |  |
| 6. Ribbons |  | 13. Strings |  |
| 7. Patches |  | 14. Footwear |  |
| Column 1 subtotal |  | Column 2 subtotal |  |
|  |  | Grand Total (Max <br> 70 pts) |  |


| School: | Judge: |  |  |
| :--- | :--- | :--- | :--- |
| Cadet Name |  |  |  |
| 1. Bearing |  | 8. Buttons |  |
| 2. Headgear |  | 9. Shirt |  |
| 3. Hair |  | 10. Trousers/slacks |  |
| 4. Shave |  | 11. Tie/tab |  |
| 5. Insignia |  | 12. Pockets |  |
| 6. Ribbons |  | 13. Strings |  |
| 7. Patches |  | 14. Footwear |  |
| Column 1 subtotal |  | Column 2 subtotal |  |
|  |  | Grand Total (Max <br> 70 pts) |  |

Note for Judges: All females get an automatic " 5 pts" for "shave." Do not leave ANY blanks in the scoring columns, and please write LEGIBLY!

WYLIE EAST AFJROTC DRILL MEET SCORE SHEET
Inspection - Team Members Element 2
DATE: 2 Feb 2019

| School: |  | Judge: |  |
| :--- | :--- | :--- | :--- |
| Cadet Name |  |  |  |
| 1. Bearing |  | 8. Buttons |  |
| 2. Headgear |  | 9. Shirt |  |
| 3. Hair |  | 10. Trousers/slacks |  |
| 4. Shave |  | 11. Tie/tab |  |
| 5. Insignia |  | 12. Pockets |  |
| 6. Ribbons |  | 13. Strings |  |
| 7. Patches |  | 14. Footwear |  |
| Column 1 subtotal |  | Column 2 subtotal |  |
|  |  | Grand Total |  |


| School: |  | Judge: |  |
| :--- | :--- | :--- | :--- |
| Cadet Name |  |  |  |
| 1. Bearing |  | 8. Buttons |  |
| 2. Headgear |  | 9. Shirt |  |
| 3. Hair |  | 10. Trousers/slacks |  |
| 4. Shave |  | 11. Tie/tab |  |
| 5. Insignia |  | 12. Pockets |  |
| 6. Ribbons |  | 13. Strings |  |
| 7. Patches |  | 14. Footwear |  |
| Column 1 subtotal |  | Column 2 subtotal |  |
|  | Grand Total |  |  |


| School: | Judge: |  |  |
| :--- | :--- | :--- | :--- |
| Cadet Name |  |  |  |
| 1. Bearing |  | 8. Buttons |  |
| 2. Headgear |  | 9. Shirt |  |
| 3. Hair |  | 10. Trousers/slacks |  |
| 4. Shave |  | 11. Tie/tab |  |
| 5. Insignia |  | 12. Pockets |  |
| 6. Ribbons |  | 13. Strings |  |
| 7. Patches |  | 14. Footwear |  |
| Column 1 subtotal |  | Column 2 subtotal |  |
|  |  | Grand Total |  |

Note for Judges: All females get an automatic " 5 pts" for "shave." Do not leave ANY blanks in the scoring columns, and please write LEGIBLY!

| School: |  | Judge: |  |
| :--- | :--- | :--- | :--- |
| Cadet Name |  |  |  |
| 1. Bearing |  | 8. Buttons |  |
| 2. Headgear |  | 9. Shirt |  |
| 3. Hair |  | 10. Trousers/slacks |  |
| 4. Shave |  | 11. Tie/tab |  |
| 5. Insignia |  | 12. Pockets |  |
| 6. Ribbons |  | 13. Strings |  |
| 7. Patches |  | 14. Footwear |  |
| Column 1 subtotal |  | Column 2 subtotal |  |
|  |  | Grand Total |  |


| School: |  | Judge: |  |
| :--- | :--- | :--- | :--- |
| Cadet Name |  |  |  |
| 1. Bearing |  | 8. Buttons |  |
| 2. Headgear |  | 9. Shirt |  |
| 3. Hair |  | 10. Trousers/slacks |  |
| 4. Shave |  | 11. Tie/tab |  |
| 5. Insignia |  | 12. Pockets |  |
| 6. Ribbons |  | 13. Strings |  |
| 7. Patches |  | 14. Footwear |  |
| Column 1 subtotal |  | Column 2 subtotal |  |
|  | Grand Total |  |  |


| School: |  | Judge: |  |
| :--- | :--- | :--- | :--- |
| Cadet Name |  |  |  |
| 1. Bearing |  | 8. Buttons |  |
| 2. Headgear |  | 9. Shirt |  |
| 3. Hair |  | 10. Trousers/slacks |  |
| 4. Shave |  | 11. Tie/tab |  |
| 5. Insignia |  | 12. Pockets |  |
| 6. Ribbons |  | 13. Strings |  |
| 7. Patches |  | 14. Footwear |  |
| Column 1 subtotal |  | Column 2 subtotal |  |
|  | Grand Total |  |  |

Note for Judges: All females get an automatic " 5 pts" for "shave." Do not leave ANY blanks in the scoring columns, and please write LEGIBLY!

| School: | Judge: |  |  |
| :--- | :--- | :--- | :--- |
| Commander Name |  |  |  |
| 1. Bearing |  | 9. Shirt |  |
| 2. Headgear |  | 10. Trousers/slacks |  |
| 3. Hair |  | 11. Tie/tab |  |
| 4. Shave |  | 12. Pockets |  |
| 5. Insignia |  | 13. Strings |  |
| 6. Ribbons |  | 14. Footwear |  |
| 7. Patches |  |  |  |
| 8. Buttons |  | Column 2 subtotal |  |
| Column 1 subtotal |  | Commander's Action Points |  |
|  | Grand Total |  |  |


| Commander's Actions: score each item on a 1-10 pt <br> scale, maximum of 30 points |  |
| :--- | :--- |
| 1. Voice |  |
| 2. Bearing |  |
| 3. Positioning |  |
| Commander's Actions Total: (30 pts max) |  |
| Commander's Inspection Total: (70 pts max) |  |
| TEAM COMMANDER TOTAL (100 pts max) |  |

## Inspection Team Grand Total Score Sheet

| Total Points, ALL team members (Does not include <br> the Commander) |  |
| :--- | :--- |
| Total \# of team members (Does not include the |  |
| Commander) |  |
| 1.Team Members Average (divide total points by the \# <br> of members $=$ Average) |  |
| 2. Total Commander's Points (Inspection and points |  |
| Commander's Action Points) | Max 100 points |


| SCHOOL / TEAM: | JUDGE: |  |
| :---: | :---: | :---: |
| Grading: All movements scored on a scale of $1-5$, in 1 point increments. A 5-point deduction for each boundary violation. Omitted items receive a score of zero. A 5-second pause should be maintained after executing all BOLD UPPERCASE COMMANDS. Report in/out will be performed inside the drill area boundary |  |  |
| 1. Enter Drill Area and REPORT IN | 18. Forward March |  |
| 2. Order Arms | 19. To the Rear March |  |
| 3. Parade Rest | 20. To the Rear March |  |
| 4. Attention | 21. Column Right March |  |
| 5. OPEN RANKS MARCH | 22. Forward March |  |
| 6. Ready Front | 23. Eyes Right |  |
| 7. Close Ranks March | 24. Ready Front |  |
| 8. Present Arms | 25. Column Right March |  |
| 9. Order Arms | 26. Forward March |  |
| 10. Parade Rest | 27. Change Step March |  |
| 11. Attention | 28. Column Right March |  |
| 12. Left Face | 29. Forward March |  |
| 13. ABOUT FACE | 30. FLIGHT HALT |  |
| 14. Forward March | 31. Left Face |  |
| 15. Right Flank March | 32. Right Step March |  |
| 16. Left Flank March | 33. Flight Halt |  |
| 17. Column Right March | 34. Report Out |  |
| Column 1 sub total | Column 2 sub total |  |
|  | Minus Boundary Violations (5 pts each) |  |
| Commander's Actions: Score each item on 1 - $\mathbf{1 0}$ scale. | Routine Total (170 Max) |  |
| 1. Voice | Summary: |  |
| 2. Bearing | Routine Total (170 points Max) |  |
| 3. Positioning | Commander's Total (30 points Max) |  |
| Commander's Total (30 max) | Unarmed Regulation Total (200 Max) First Year Cadets |  |

Commander's Initials: $\qquad$ Judge's Initials: $\qquad$

## WYLIE EAST AFJROTC DRILL MEET SCORE SHEET

## UNARMED REGULATION

DATE: 2 Feb 2019

| SCHOOL / TEAM: | JUDGE: |  |
| :---: | :---: | :---: |
| Grading: All movements scored on a scale of $1-5$, in 1 point increments. <br> A 5-point deduction for each boundary violation. Omitted items receive a score of zero. <br> A 5 -second pause should be maintained after executing all BOLD UPPERCASE COMMANDS. <br> Report in/out will be performed inside the drill area boundary |  |  |
|  |  |  |
|  |  |  |
|  | 33. Flight Halt |  |
| Enter Drill area and REPORT IN | 34. Column of Files f/t Right (AF: Fwd March) |  |
| 1. Dress Right Dress | 35. Flight Halt |  |
| 2. Ready Front | 36. Column of Threes to the Left March |  |
| 3. PARADE REST | 37. Column Left March (AF: Fwd March) |  |
| 4. Flight (Platoon), Attention | 38. Double Time March |  |
| 5. PRESENT ARMS | 39. Quick Time March |  |
| 6. Order Arms | 40. Column Left March (AF: Fwd March) |  |
| 7. COUNT OFF | 41. Close March/Extend March |  |
| 8. Right Face | 42. Change Step March |  |
| 9. Close March | 43. FLIGHT HALT |  |
| 10. Extend March | 44. Column Left March (AF: Fwd March) |  |
| 11. Left Face | 45. Column 112 Left March |  |
| 12. Open Ranks March (AF: Ready Front) | 46. Column $1 / 2$ Left March |  |
| 13. Close Ranks March | 47. To the Rear March |  |
| 14. Left Step March | 48. To the Rear March / Flight Halt |  |
| 15. FLIGHT HALT | 49. Forward March / Eyes Right |  |
| 16. Left Face | 50. Ready Front |  |
| 17. Right Step March (4 step minimum) | 51. Column Left March (AF: Fwd March) |  |
| 18. Flight Halt | 52. Column Left March (AF: Fwd March) |  |
| 19. Four Steps Forward March | 53. FLIGHT HALT |  |
| 20. About face | 54. Forward March |  |
| 21. Forward March | 55. To the Rear March |  |
| 22. Column Right March (AF: Forward March) | 56. To the Rear March |  |
| 23. Column Right March (AF: Forward March) | 57. Half Step March |  |
| 24. Column Right March (AF: Frward March) | 58. Forward March |  |
| 25. Left Flank March | 59. Left Flank March |  |
| 26. Right Flank March | 60 Change Step March / Flight Halt |  |
| 27. FLIGHT HALT | 61. Report Out |  |
| 28. Column Left March (AF: Forward March) | Column 2 sub total |  |
| 29. To the Rear March | Column 1 sub total |  |
| 30. To the Rear March | Routine Total (240 pts Max) |  |
| Column 1 sub total |  |  |
| Commander's Actions: Score each item on 1 - 10 scale, 1 pt increments | Summary |  |
| 1. Voice | Routine Total (240 pts Max) |  |
| 2. Bearing | Commander's Total (30 pts Max) |  |
| 3. Positioning | Minus Boundary Violations (-5 pts each) |  |
| Commander's Total (30 pts Max) | Unarmed Regulation Total (270 pts Max) |  |

Commander's Initials: $\qquad$
$\qquad$

| SCHOOL / TEAM: | JUDGE: |  |  |
| :--- | :--- | :--- | :--- |
| $\begin{array}{l}\text { Grading: All movements scored on a scale of 1 - 5, in 1 point increments. } \\ \text { A 5-point deduction for each boundary violation. Omitted items receive a score of zero. } \\ \text { A 5-second pause should be maintained after executing all BOLD UPPERCASE COMMANDS. } \\ \text { Report in/out will be performed inside the drill area boundary }\end{array}$ |  |  |  |
| 1. Enter Drill Area - Uncase Colors |  | 15. Ready Front |  |
| 2. Report In |  | 16. Left Wheel March (Forward March) |  |
| 3. Colors Reverse March (Forward March) |  | 17. Left Wheel March (Forward March) |  |
| 4. Left Wheel March (Forward March) |  | 18. Left Wheel March (Forward March) |  |
| 5. Colors Reverse March (Forward March) |  | 19. COLOR GUARD, HALT | $\begin{array}{l}\text { Not } \\ \text { Scored }\end{array}$ |
| 6. COLOR GUARD, HALT | $\begin{array}{l}\text { Not } \\ \text { Scored }\end{array}$ | 20. Report Out | $\begin{array}{l}\text { Not } \\ \text { Scored }\end{array}$ |
| 7. Order Colors |  |  |  |
| 8. Parade Rest |  |  | (120 pts Max) |$]$

Commander's Initials: $\qquad$ Judge's Initials: $\qquad$

| SCHOOL / TEAM: |  | JUDGE: |  |
| :---: | :---: | :---: | :---: |
| Grading: All movements scored on a scale of $1-5$, in 1 point increments. A 5-point deduction for each boundary violation. Omitted items receive a score of zero. A 5 -second pause should be maintained after executing all BOLD UPPERCASE COMMANDS. Report in/out will be performed inside the drill area boundary |  |  |  |
| 1. Enter the Drill Area - Uncase Colors |  | 15. Ready Front |  |
| 2. Report In |  | 16. Left Wheel March (Forward March) |  |
| 3. Colors Reverse March (Forward March) |  | 17. Left Wheel March (Forward March) |  |
| 4. Left Wheel March (Forward March) |  | 18. Left Wheel March (Forward March) |  |
| 5. Colors Reverse March (Forward March) |  | 19. COLOR GUARD, HALT | Not Scored |
| 6. Color Guard, Halt | Not Scored | 20. Report Out |  |
| 7. Order Colors |  |  |  |
| 8. Parade Rest |  |  |  |
| 9. Color Guard, Attention |  |  |  |
| 10. CARRY COLORS |  |  |  |
| 10a. Forward March | Not Scored |  |  |
| 11. Right Wheel March (Forward March) |  |  |  |
| 12. Right Wheel March (Forward March) |  |  |  |
| 13. Colors Reverse March (Forward March) |  | Column 2 sub total |  |
| 14. Eyes Right |  | Column 1 sub total |  |
| Column 1 sub total $\quad \square \quad$ Routine Total (90 pts Max) |  |  |  |
| Commander's Actions: Score each item on 1 - 10, in 1 pt increments. |  | Summary |  |
| 1. Voice |  | Routine Total (90 pts Max) |  |
| 2. Bearing |  | Commander's Total (30 pts Max) |  |
| 3. Positioning |  | Minus Boundary Violations ( -5 pts each time) |  |
| Commander's Total (30 max) |  | Male Color Guard Total (120 Max) |  |

Commander's Initials: $\qquad$ Judge's Initials: $\qquad$

## WYLIE EAST AFJROTC DRILL MEET SCORE SHEET

## DEMIL REGULATION

| SCHOOL / TEAM: |  | JUDGE: |  |
| :---: | :---: | :---: | :---: |
| Grading: All movements scored on a scale of $1-5$, in 1 point increments. A 5-point deduction for each boundary violation. Omitted items receive a score of zero. A 5 -second pause should be maintained after executing all BOLD UPPERCASE COMMANDS. Report in/out will be performed inside the drill area boundary |  |  |  |
| 1. Report in | No Score | 30. To the Rear March |  |
| 2. Inspection Arms |  | 31. To the Rear March |  |
| 3. Ready, Port Arms (or Port Arms) |  | 32. Flight (Platoon), Halt | No Score |
| 4. Order Arms |  | 33. Port Arms |  |
| 5. Dress Right, Dress |  | 34. Column of Files f/t Right, March |  |
| 6. Ready, Front |  | 35. Flight Halt | No Score |
| 7. PARADE REST |  | 36. Column of Threes t/t Left, March |  |
| 8. Flight (Platoon for Army), Attention | No Score | 37. Column Left March (Fwd March) |  |
| 9. 15-Count Manual Arms (TC 3-21.5, pages $4-10$ ) |  | 38. Double Time March |  |
| 10. Right Face/ Count, Off |  | 39. Quick Time March |  |
| 11. Close March |  | 40. Column Left March (Fwd March) |  |
| 12. Extend March / Left Face |  | 41. Right Shoulder Arms |  |
| 13. Open Ranks March (AF: Ready Front) |  | 42. FLIGHT (Platoon), HALT | No Score |
| 14. Close Ranks March |  | 43. Column Left March (Fwd March) |  |
| 15. Left Step March (4 step minimum) |  | 44. Column $1 / 2$ Left March |  |
| 16. FLIGHT (Platoon), HALT | No Score | 45. Column $11 / 2$ Left March |  |
| 17. Left Face |  | 46. To the Rear March |  |
| 18. Right Step March |  | 47. To the Rear March / Flight Halt |  |
| 19. Flight (Platoon), Halt | No Score | 48. Forward March / Eyes Right |  |
| 20. About Face |  | 49. Ready Front |  |
| 21. Right Shoulder Arms |  | 50. Column Left March (Fwd March) |  |
| 22. Forward March | No Score | 51. Left Shoulder Arms |  |
| 23. Column Right March (Fwd March) |  | 52. Column Left March (Fwd March) |  |
| 24. Column Right March (Fwd March) |  | 53. Change Step March |  |
| 25. Column Right March (Fwd March) |  | 54. Left Flank March |  |
| 26. Left Flank March |  | 55. Flight Halt |  |
| 27. Right Flank March |  | 56. Report Out |  |
| 28. FLIGHT (Platoon), HALT | No Score | Column 2 sub total (110 pts Max) |  |
| 29. Column Left March (Fwd March) |  | Column 1 sub total (115 pts Max) |  |
| Column 1 sub total (110 pts Max) |  | Routine Total (225 points Max) |  |
| Commander's Actions: Score each item on 1-10 scale. |  | Summary |  |
| 1. Voice |  | Routine Total (225 pts Max) |  |
| 2. Bearing |  | Commander's Total ( $30 \mathrm{pts} \mathrm{Max)}$ |  |
| 3. Positioning |  | Minus Boundary Violations (-5 pts each) |  |
| Commander's Total (30 pts Max) |  | Armed Regulation Total (255 pts Max) |  |

Commander's Initials:
Judge's Initials:

| SCHOOL / TEAM: | JUDGE: |  |  |
| :--- | :--- | :--- | :--- |
| Routine: - All items scored on a scale of 1 - 5. <br> - Subtract 1 penalty point for each second under 5 or over 8 minutes. <br> - For each missing cadet, subtract 25 points from the score. |  |  |  |
| 1. Report In <br> Verbal report in; all movements to enter drill pad <br> \& report to Head Judge |  |  |  |
| 2. Variety of Movements |  |  |  |
| 3. Routine Precision <br> Exact, flawless, meticulous maneuvers |  |  |  |
| 4. Teamwork |  |  |  |
| 5. Routine Composition \& Flow <br> Unique \& well-constructed w/fitting transitions |  |  |  |
| 6. Team/Cadet Appearance <br> Uniforms/overall preparation \& presentation |  |  |  |
| 7. Use of Drill Area <br> Meaningful use of entire drill pad |  |  |  |
| 8. Routine Difficulty <br> Routine required much practice to master |  |  |  |
| 9. Report Out <br> Verbal report; all moves to report out \& exit area |  |  |  |
| 10. Overall Impression <br> Subjective score of entire routine |  |  |  |
|  |  | Unarmed Exhibition Total (70 pts Max) |  |
| Routine Score (50 points Max) |  | Total Time for Routine |  |
| Routine Total |  | Seconds Over or Under Limits |  |
| Minus Time (-1 per sec) Penalty Points |  | Time Penalty Points |  |
| Missing Cadet (-5 per missing) Penalty <br> Points |  |  |  |
| Minus Boundary Violations (-5 pts each <br> time) |  |  |  |
| Commander's Actions: Score each <br> item on 1 - 10 scale. |  |  |  |
| 1. Bearing |  |  |  |
| 2. Positioning |  |  |  |

Commander's Initials: $\qquad$ Judge's Initials: $\qquad$

## DEMIL EXHIBITION

DATE: 2 Feb 2019

| SCHOOL / TEAM: | JUDGE: |
| :---: | :---: |
| Routine: - All items scored on a scale of 1-5. <br> - Subtract 1 penalty point for each second under 5 or over 8 minutes. <br> - For each missing cadet, subtract 25 points from the score. |  |
| 1. Report In Verbal report in; all movements to enter drill pad \& report to Head Judge |  |
| 2. Variety of Movements |  |
| 3. Routine Precision <br> Exact, flawless, meticulous maneuvers |  |
| 4. Teamwork |  |
| 5. Routine Composition \& Flow Unique \& well-constructed $\mathrm{w} / \mathrm{fitting}$ transitions |  |
| 6. Team/Cadet Appearance Uniforms/overall preparation \& presentation |  |
| 7. Use of Drill Area <br> Meaningful use of entire drill pad |  |
| 8. Routine Difficulty <br> Routine required much practice to master |  |
| 9. Handling of the Weapon Weapon maneuvers \& manipulation look skilled and effortless |  |
| 10. Report Out <br> Verbal report; all moves to report out \& exit area |  |
| 11. Overall Impression Subjective score of entire routine |  |
| Routine Score ( 55 pts Max) | Total Time for Routine |
| Minus Time (-1 per sec) Penalty Points | Seconds Over or Under Limits |
| Missing Cadet (-5 per missing) Penalty Points | Time Penalty Points |
| Minus Boundary Violations (-5 points each) |  |
| Routine Total (55 pts Max) |  |
| Commander's Actions: Score each item on 1 - 10 . | Summary |
| 1. Bearing | Routine Total (minus all deductions) |
| 2. Positioning | Commander's Total (20 pts max) |
| Commander's Total (20 pts max) | Armed Exhibition Total ( 75 pts Max) |

Commander's Initials: $\qquad$ Judge's Initials: $\qquad$

| SCHOOL / TEAM: | JUDGE: |  |
| :--- | :--- | :--- |
| Grading: All movements scored on a scale of 1 - 5, in 1 point increments. <br> A 5-point deduction for each boundary violation. Omitted items receive a score of zero. <br> A 5-second pause should be maintained after executing all BOLD UPPERCASE COMMANDS. <br> Report in/out will be performed inside the drill area boundary | 29. Flight, Halt |  |
| 1. Enter Drill area and Report In |  | 30. Center, Face |
| 2. Draw Sabers |  | 31. Dress Center, Dress |
| 3. PRESENT ARMS |  | 32. Ready, Front |
| 4. Order Arms | 33. Present Arch |  |
| 5. Ceremonial At Ease | 34. Order Arch |  |
| 6. Attention |  | 35.Ready, Face |
| 7. Right Face | 36. Forward March |  |
| 8. Forward March | 37. Column Right March (Fwd march) |  |
| 9. Right Flank, March |  | 38. Flight Halt |
| 10. Left Flank, March | 39. Left Face |  |
| 11. Column Right March (Fwd march) |  | 40. Right Step March |
| 12. To the Rear, March | 41. Flight Halt |  |
| 13. To the Rear, March | 42 Present Arms |  |
| 14. Change Step, March | 43. Order Arms |  |
| 15. Column Right March (Fwd march) |  | 44. Return Sabers |
| 16. Eyes Right |  | 45. Report Out |
| 17. Ready Front |  |  |
| 18. FLIGHT HALT |  |  |
| 19. Parade Rest |  |  |
| 20. Flight, Attention |  | (Platoon may be substituted for flight.) |

Commander's Initials: $\qquad$ Judge's Initials: $\qquad$


| $\begin{array}{\|l\|l\|} \hline \text { Sit-Ups: } 0 & \text { - 19: zero points } \\ & >19: 1 \text { point for each sit-up } \\ \hline \end{array}$ | Num | Points |  |
| :---: | :---: | :---: | :---: |
| Cadet 1 |  |  |  |
| 2 |  |  | Team |
| 3 |  |  | Sit-up |
| 4 |  |  | Score |
|  | Total Team Sit-up Points | x 1/4 |  |


| Broad Jump: 0-36 inches: zero points <br> >36: 1 point for each inch | Inches | Points |  |
| :---: | :---: | :---: | :---: |
| Cadet 1 |  |  |  |
| 2 |  |  | Team |
| 3 |  |  | Jump |
| 4 |  |  | Score |
| 4 ${ }^{\text {a }}$ Total Team Push-up Points |  | x 1/4 |  |



## WYLIE EAST AFJROTC DRILL MEET SCORE SHEET

## MALE PT

DATE : 2 Feb 2019

| SCHOOL / TEAM: | JUDGE: |
| :--- | :--- |


| Push-Ups: 0-9: zero points <br> $>9$ 9: 1 point for each push-up |  | Num | Points |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: |
| Cadet 1 |  |  |  |  |  |
| 2 |  |  |  |  | Team |
| 3 |  |  |  |  | Push-up |
| 4 |  |  |  |  | Score |
| Total Team Push-up Points |  |  |  | x 1/4 |  |


| Sit-Ups: 0 <br>  <br>  <br> $>$ | p Num | Points |  |
| :---: | :---: | :---: | :---: |
| Cadet 1 |  |  |  |
| 2 |  |  | Team |
| 3 |  |  | Sit-up |
| 4 |  |  | Score |
| Total Team Sit-up Points |  | x 1/4 |  |



| Relay: Point scale goes from 125 for <br> 39.0 sec to 25 for 1:07.0+ |  | Team Summary |  |  |
| :--- | :--- | :--- | :--- | :--- |
| Relay Time |  |  | Team Push-up Score |  |
|  |  |  | Team Sit-up Score |  |
|  |  |  | Team Jump Score |  |
| Points |  |  | Team Run Points |  |
|  | Subtotal |  |  |  |
|  | x Adjust Factor |  |  |  |

Commander's Initials: $\qquad$ Judge's Initials: $\qquad$

## PHYSICAL TRAINING COMPETITION

## PERMISSION and STATEMENT OF WAIVER <br> FOR

## WYLIE EAST HIGH SCHOOL DRILL MEET

I, $\qquad$ the Parent/Guardian of $\qquad$ ,
Printed name of Parent/Guardian
Printed name of cadet
Hereby grant permission for my son or daughter to participate in the Physical Training Competition portion of the Wylie East High School Drill Meet. I release the United States Air Force, the Wylie Independent School District, Wylie East High School, its staff and faculty, the AFJROTC Department, the AFJROTC instructors, those involved in the conduct of the PT competition, and all agents and sponsors of the above, of any liability for any injury sustained by my son or daughter during this drill meet.

Signature of parent / guardian
date

Signature of JROTC instructor
date

NOTE:
This form must be completed and turned in before a cadet is allowed to participate in the PHYSICAL TRAINING COMPETITION.
CEREMONIAL
AT, EASE!
START OF
MOVEMENT


## The Saber Arch: Instructions adapted from the USAF Honor Guard Manual

In order to do this movement, the team must be in two elements, four members per element. There should be no problem considering the team should not be more than 9 members including the commander, as per this SOP.

Prior to the command Center Face, have one element take one right step and the other one left step. This will create the extra space needed to do the arch.

The command Dress Center Dress, calls for the team members to snap their heads down, using their peripheral vision to make small adjustments.

On the command Ready, Front, the team members will snap their heads back up and to the front - looking at each other.

On the command Present Arch, the team members form the arch by extending their right arm, forming a straight line with their arm and saber. The saber is at a 45 degree upward angle. At this point, the commander will be the only one to march through the arch. The commander will then halt, do an about face and then give the next command.

The next command is Order Arch. On this command, the team members will return to the position of order arms.

Finally, the command Ready, Face is given. The team members will face in the direction that will create a column formation in preparation for the next command on the command sheet (Column Right). After facing, the elements will again take one left and right step, the opposite of what they did for Center Face, to close the distance between them. The commander will once again position themselves on their flight in preparation for forward march.

