

14 April 2018

### **Drill Meet Invitation and Information Package**

Dear JROTC Instructor: PLEASE HAVE YOUR CADET COMMANDERS READ THIS SOP!!!!!

1. Welcome to the Corsicana Tiger's Invitational Drill Meet. In this package we've tried to provide everything you need to enter and prepare for the meet.

2. Date and Place. The Corsicana Tigers Invitational Drill Meet will be held on Saturday, 14 April 2018, at Corsicana High School. Directions to Corsicana High School are attached.

- 3. **Events**. We will have the following 14 events:
  - a. Demilitarized Armed Regulation and Exhibition
  - b. Unarmed Regulation and Exhibition
  - c. First Year Unarmed Regulation
  - d. Male Color Guard
  - e. Female Color Guard
  - f. Mixed Color Guard
  - g. Saber/Sword Regulation
  - h. Inspection
  - i. Male PT
  - j. Female PT
  - k. Individual Armed Exhibition
  - 1. Tandem Armed Exhibition
  - **m.** Academic (Must have four cadets for the team.)
  - n. Pugil Stick Battle

**4.** Awards. Trophies will be awarded for 1<sup>st</sup>, 2<sup>nd</sup>, 3<sup>rd</sup>, and 4<sup>th</sup> places in each of the 14 events.

FOR THE CHAMPIONSHIP TROPHIES, YOU <u>MUST</u> HAVE PARTICIPATED IN: <u>INSPECTION</u>, <u>UNARMED REGULATION, TWO OF THE THREE COLOR GUARDS</u>, <u>MALE AND FEMALE PT</u> <u>TEAMS</u>, <u>AND ACADEMICS</u>. Exhibition <u>teams</u> will be included for the championship trophy calculations. The teams (schools) with the <u>top four scores</u> will be eligible for the championship trophies. All 1st places will receive 20 points, 2<sup>nd</sup> places 15 points, 3<sup>rd</sup> places 10 points and all 4<sup>th</sup> places 5 points.

5. Limits in number of teams. You are limited to <u>ONE TEAM IN EACH CATEGORY</u> which means you may enter a maximum of 14 teams with the exception of the individual and tandem armed exhibition. You may **NOT** compete more than **ONE** team in the same event. Just so that there is no confusion, for color guard and PT this means that you may have:

- a. 1 male, 1 female, and 1 mixed. You may **NOT** enter 2 male, 2 female or 2 mixed
- b. 1 male and 1 female PT team. You may **not** have 2 male or 2 female teams. There is no mixing of the genders i.e., 2 females and 2 males for a PT team.

#### 6. Basic Guidelines/constraints.

- Drill teams (other than PT and inspection) must have at <u>least 10 members</u>, counting the commander. <u>Inspection will consist of 13 members, 12 members and the commander</u>. Academic teams will consist of four cadets from each school. **Saber Team** must have at the minimum 1 commander and 8 members. There must be an even number of members for the saber arch.
- b. The uncasing and casing of the colors will be done according to Army TC 3-21.5, Paragraph 15-6, a, (1) through (5), b.
- c. Unarmed drill will be judged in accordance with Air Force Manual 36-2203.
- d. Except for the PT teams and Male and Female Color Guards, all drill teams are coed.

7. Entry fees. The fee for each team is \$35.00 with the exceptions of Individual Armed Exhibition, Tandem Armed Exhibition, and Academic. Individual will be \$5.00, Tandem, \$10.00, and Academic \$20.00. Please make checks payable to Corsicana High School JROTC.

#### 8. How to enter.

a. Fill out the entry form, scan and then email it. (Send payment in mail.)

b. Or, fax the completed entry form to (903) 874-2678. We would like to have all entry fees before the 30<sup>th</sup> of March. However, you may bring your payment the day of the meet as long as we have a firm commitment from you and you have notified us that you will be bringing the payment with you.

9. Availability of slots and requests for specific competition times. Our biggest constraint is the maximum number of competition slots we can fit in the day. Because Corsicana is a considerable distance from other schools, we do not start before 0900 and we want to finish events by 1615. After allowing for lunch and breaks for the judges, that gives us a maximum of 24 slots for each event. Also, to keep the schedule realistic, we try to schedule time between a school's events to allow cadets who are on more than one team to make it from one event to another; we try to meet any start and finish time constraints a school traveling a long distance might have; and, finally, we try to fulfill requests for specific event sequencing. We're happy to meet all of these needs, but as the schedule fills up, it becomes harder and harder. And, worst-case, we may not be able to schedule all teams from a late-entering school. Therefore, the sooner you contact us the better. One last thing about the schedule: Because it is tight for some events, it is important that teams show up on time. If your team is going to be late, have a cadet go to the judges and let them know. We will not penalize a team for being late. If your team is ready sooner than the schedule time, ask the judges if they can go ahead and judge your team.

#### 10. Included in this package are the following:

- a. Drill Meet Entry Form
- b. General Information about the Meet
- c. Competition Rules
- d. Separate Score Sheets for the 13 events.
- e. PT Statement of Waiver Form (This form is to be used for all Pugil Stick competitors as well.)
- f. Directions to Corsicana High School

11. TX-952 <u>will not</u> compete in this meet. We look forward to providing this competition for <u>your</u> teams as a service and leadership experience for our cadets.

12. If you have any questions that we have not answered, please contact us at (903) 874-8211, or via email at **<u>rhardie@cisd.org</u>**. Thank you.

MONTE R. MACKEY, Lt Col, USAF (Ret) Senior Aerospace Science Instructor

#### CORSICANA TIGERS INVITATIONAL DRILL MEET ENTRY FORM, 14 April 2018

Please indicate the divisions and events you wish to enter, and return the form **NLT 30 March 2018**, with the entry fees, to Corsicana High School AFJROTC, 3701 West Hwy 22, Corsicana TX 75110. Please make checks **payable to Corsicana High School AFJROTC**. TX-952 phone number is 903-874-8211, ext 4141.

Demilitarized Division	No. of Teams	Event Cost	<b>Time Requ</b>	e <b>sted</b> 2nd
Regulation	x \$35			2110
Exhibition	(Limit 1 team) x \$35 (Limit 1 team)			
Unarmed Division				
***Regulation	x \$35			
Exhibition	(Limit 1 team) x \$35			
First year	(Limit 1 team) $\underline{x \$35}$			
***Inspection (Please read SOP)	(Limit 1 team) x \$35			
Saber/Sword Regulation Drill	(Limit 1 team) X \$30 (Limit 1 team)			
***Color Guards	(Linit I team)			
Male	\$35			
Female	\$35			
Mixed	\$35			
<b>***Physical Fitness</b> (Limit is 2 teams total.)				
Male	\$35			
Female	\$35			
Individual Armed Exhibition	x\$5.00			
Tandem Armed Exhibition	x\$10.00			
Pugil Stick Battle (A <u>minimum</u> of two males or two females You may enter more but the numbers must be divisible by 2				
***Academic Team (Team consist of FOUR cadets;	Female \$20.00 total.) \$20	).00	_	
		Total Entry I	Fees Due	
Name of School	Telephone #			
Unit Contact	Fax #			
E-mail Address		it Number: (	Ex. TX-952)_	

### **GENERAL INFORMATION**

- 1. Registration: Teams may begin reporting in at 0800, 14 April 2018 at Corsicana High School.
- 2. Dressing Areas: Dressing areas are limited to the designated changing areas located at Corsicana High School. AFJROTC TX-952, Corsicana High School and Corsicana ISD assume no responsibility for lost, damaged or stolen equipment.
- 3. Instructor's and cadet's interaction with judges: There will be NO feedback after the completion of drill routines. This is to save on time and prevent "false hope". In the past, judges have been known for saying things like, "The best I've seen all day" this sets up false hope for the cadets. Too, none of our judges are drill and ceremony experts. They are simply looking to see if the teams drill with precision and if all commands were covered by the commander of the team. As well, I believe the instructors from each school can provide better feedback to their cadets. We are asking all instructors to please see us if there is a problem not the judges. These individuals are volunteers. Please see Lt Col Mackey or MSgt Hardie. The judge's scores are final.
- 4. The Academic portion of the meet will take place in our classroom using the CPS system. Cadets must meet in our classroom no later than 1400hrs. We suggest the cadets chosen to compete not be on any other drill team so they do not feel rushed this is a suggestion only. The test will cover The Bill of Rights, Leadership Traits, Flag, and The Communication Process.
- 5. Pugil Sticks: Each school may enter a maximum of eight cadets, four males and four females. However, if you only have male cadets who want to compete and no females, then you could have eight males as your max. This is a single elimination competition. The Pugil Stick Battle will take place in the covered dome area same as PT. We suggest picking cadets that are not on other drill teams – bring your champions. We have the helmets, chest pads and arm protection. If the cadet wants to bring a pair of gloves and mouth guard they may. NOTE: If your cadet is a "giant" of a person, our gear might not fit. The helmets we have go up to X-Large. The winner per round will be based on the first person to score three points. Points will be identified with a whistle. A hit to the body or head without it being a glancing, deflected, shot is a point. In other words, a direct hit, nothing coming between your stick and your opponent's body would be a clean strike. Once the whistle is blown, participants will stop and reset. If an opponent is hit on the head in such a manner as to cause him/her to be blown back or knocked off balance, they are automatically the loser - keep your footing. All calls by the referee are final. The winner will move on to the next level of the battle. All competitors will meet in the PT area starting at 10:30 am. Pugil stick competition will end by1400 hrs. We need to get started and battle until we have the winners for both the female and male categories.
- 6. PT: Please come no later than your scheduled time. If you fail to arrive by your scheduled time, unless there has been prior notification with the judges, you will not be allowed to compete until a later time. Why you might ask. At most drill meets this is the one area that seems to delay the completion of the meet. It is our goal to have all teams on the road heading home no later than 1630. If your PT teams are ready ahead of time, they may be able to go sooner. The personnel running the PT area will take a lunch break.
- 7. FOOD: TX-952 will operate a concession stand throughout the competition.
- 8. AWARDS CEREMONY: We will try to conduct the awards ceremony by 1600.

### **COMPETITION RULES**

- 1. Note: Taps can not be worn when participating at this drill meet period! Drill meet will be indoors.
- 2. Preparation Area: West parking lot (in front of the main entrance).
- 3. **Initial Reporting:** Five minutes prior to the designated time for beginning competition, the Team Commander will report to the designated area of competition with his or her team and notify the Head Judge the team is ready for competition. The commander and their team will proceed as directed by the Head Judge. A team may compete early if it is ready and the judge(s) is(are) available.
- **4. Reporting In:** Each team commander will march their team forward and halt, centered on the Head Judge, face their team to the Judge and report. The report will include the Commander's name, the name of the school, and the team name. Grading will begin when the salute is dropped. Platoon may be substituted for flight.

5. Military knowledge questions: Questions pertaining to military knowledge and Chain of Command may be asked during the inspection competition. The manner of response more so than accuracy will influence the "bearing" score on the inspection score sheet. (We have <u>NOT</u> included a list of questions because most judges do not take their questions from this list and instead ask general questions about a cadet's favorite class, plans after graduating, ribbons he/she is most proud of, etc. Therefore, we'll instruct the judges to limit knowledge questions to the very basic ones, such as president of the US, Secretary of Defense, etc. Cadets should be prepared to answer the other types mentioned above.)

6. Inspection: Cadets will be <u>required to wear their service's</u> Regulation Service Dress uniform, Class "A" button-up jacket, authorized ribbons (NO medals), and appropriate service's JROTC shoulder patch – no ascots, gloves, cords, parade belts, or berets. The only exception to the berets and JROTC shoulder patch will be the Army cadets. Their service uniform requires them to wear a beret. And they are not allowed patches on the service coat. The only other headgear allowed, and headgear must be worn, will be the garrison cap (flight cap). The inspector will direct the Team Commander to "Prepare for Inspection". Important Note!

The Inspection Team COMMANDERS WILL NOT MOVE TO REVIEW THE CADETS FOR PERFECT DRESS & COVER (Alignment) After "open ranks march" Cadets will be instructed to dress & cover by their commander.

When signaled by the head judge, the Cadet Commander will lead his cadets into the inspection area centering his unit on the Head Judge. The unit should then be instructed to "**Open Ranks**" by the Cadet Commander. The cadet commander then turns, salutes and states, "Sir/Ma'am, XXXXX High School (school name) XXXX drill team (team name) is prepared for inspection. **NOTE: DO NOT have the entire formation salute the judge!** The unit is then ready to be inspected by the judges. The Head Judge will visually evaluate the Cadet Commander and then the Head Judge will command, "**Precede me through the inspection**". All judges at this point step off to evaluate the elements.

Grading will include reporting in. Scoring ceases after the commander reports out. Inspection scores will be calculated by adding all points earned by each team member to include the commander's. Total points earned will be divided by the number of cadets, including the commander, on the inspection team to derive an overall team average.

### 7. Regulation Drill:

Judging will begin upon entry and reporting in. Judging will cease when the Team Commander reports out to the Head Judge that the team has completed the Regulation Drill. Judging will be according to Air Force Manual 36-2203. Please note the procedures for giving "Eyes Right" according to AFMAN 36-2203, dated June 1996, paragraph 7.17.8. The emphasis is on holding the salute by the commander until after giving "Ready Front". This is the proper way of executing this command for a "Pass and Review". Normally, the "Eyes Right" will be given during a "Pass and Review" therefore the emphasis on the "Ready Front" procedures.

We have changed the drill sequences for Unarmed and Demil to standardize them and to move the ending point to the same side as the starting point. For armed regulation 15 Count Manual Arms, here's a great video to help instruct the cadets/teams. <u>https://youtu.be/oh2IMfeJ8oQ</u>

- 8. Exhibition Drill: Should be derived from basic drill movements nothing that hints as dancing moves or excessive "hand slapping" professionalism is key. Teams should display their imagination, creativity, pride, and spirit within the content of military bearing. Judging will begin when the reporting salute is dropped and it will end when the team commander reports Exhibition Drill completed. Routine must be a minimum of five minutes and a maximum of eight minutes. Teams will be penalized 1 point for each second under or over these time limits. This event will be conducted on the same type surface and in the same size area as the Regulation Drill events. Individual and tandem armed exhibition: Judging will begin when the reporting salute is dropped and it will end when the reporting out salute is dropped. Routines must be a minimum of two minutes but no more then three. There will be a one point penalty for every second under or over these time limits.
- **9. Color Guard:** When uncasing and casing the colors, **The uncasing and casing of the colors will be done according to Army TC 3-21.5, Paragraph 15-6, a, (1) through (5), b.** It states that the guards will walk out at a 45 degree angle they take a half-right and a half-left in marching. The color guard sequence should be done with honor and professionalism nothing that hints of exhibition type drill should be used. The color guard will march at Quick Time, 100 to 120 steps per minute not slow time.
- **10. Saber Team**: The last three pages of this SOP will give guidance on the following parts of the routine:
- Ceremonial At Ease
- Commands 30 through 35 dealing with presenting an arch
- Check this video on the proper way to order sabers.

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https://youtu.be/ArB6EP3_218
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The saber is flicked backed to the right shoulder. This is only one of the three videos we reviewed but the procedure was the same.

Event	Location	Dimensions	Notes
DR, DE, UE	Old Gym	55' W x 79' D	Note 1 below
UR, FYR	Comp Gym	55' W x 94' D	Note 1 below
MCG/FCG	Practice Gym	55' W x 60' D	Note 1 below
Saber Reg	Commons	72' W x 55' D	
Ind and Tand DE	Auditorium Stage	55' W x 40' D	Note 2 below
Inspection	Band Hall		
MPT, FPT	Practice Dome	60 yards x 30 Yards	Note 3 below

## - No Taps on shoes – many events will be on gym floors.

**Note 1: Teams will compete in the order they arrive at the gym**. Judges will be told to allow teams to go ahead of their scheduled time if the floor is not currently being used. Therefore, unarmed and 1<sup>st</sup> year unarmed reg teams will use the same area for the competition. We do not see this as a problem due to there not being any feedback after the routine is finished. The competition gym is not as big as other gyms and could require teams to add additional to-the-rears to preclude running into walls. The only boundary breaks will be if the team marches into a wall/obstruction. Judges will be instructed to deduct 5 points from team commander's score for such mistakes. The addition of additional to the rear marches to create room will be allowed without deductions for all events.

Note 2: These teams are encouraged to go as soon as they can to compete even if it is ahead of the time on the schedule. Individual and tandem DE: As with the other events, the only boundary breaks will be assessed for walking into a wall or an obstruction. (Falling off the stage will NOT result in additional penalties. That would be penalty enough.)

**Note 3** PT will be in the covered "Dome". There will be separate stations for push-ups and sit-ups, standing broad jump, and the run. The run will consist of 50 yards down and back for all 4 team members.

### 14 April 2018

**Grand Total** 

### **Corsicana AFJROTC Drill Meet Inspection:**

- Overall total points for the team will be divided by the total team members for the team average.

School:	Judge:	School:	Judge:
Cadet Name		Cadet Name	
1. Bearing	8. Buttons	1. Bearing	8. Buttons
2. Headgear	9. Shirt	2. Headgear	9. Shirt
3. Hair	10. Pants/slacks	3. Hair	10. Pants/slacks
4. Shave	11. Tie/tab	4. Shave	11. Tie/tab
5. Insignia	12. Pockets	5. Insignia	12. Pockets
6. Ribbons	13. Strings	6. Ribbons	13. Strings
7. Patches	14. Footwear	7. Patches	14. Footwear
Column 1 subtotal	Column 2 subtotal	Column 1 subtotal	Column 2 subtotal
	Grand Total		Grand Total
School:	Judge:	School:	Judge:
Cadet Name		Cadet Name	
1. Bearing	8. Buttons	1. Bearing	8. Buttons
2. Headgear	9. Shirt	2. Headgear	9. Shirt
3. Hair	10. Pants/slacks	3. Hair	10. Pants/slacks
4. Shave	11. Tie/tab	4. Shave	11. Tie/tab
5. Insignia	12. Pockets	5. Insignia	12. Pockets
6. Ribbons	13. Strings	6. Ribbons	13. Strings
7. Patches	14. Footwear	7. Patches	14. Footwear
Column 1 subtotal	Column 2 subtotal	Column 1 subtotal	Column 2 subtotal

- All movements scored on a scale of 1 - 5, in 1 pt increments.

**Note for Judges:** All females get an automatic "5 pts" for "shave." Do not leave ANY blanks in the scoring columns, and please write LEGIBLY!

Also: Give Army cadets "5 pts" for patches. Army regs do not allow patches on their service coat.

**Grand Total** 

### Inspection Corsicana AFJROTC Drill Meet Team Commander Scores

School:	Judge:		
Commander Name			
1. Bearing	9. Shirt		
2. Headgear	10. Pants/slacks		
3. Hair	11. Tie/tab		
4. Shave	12. Pockets		
5. Insignia	13. Strings		
6. Ribbons	14. Footwear		
7. Patches	15. Report Out		
8. Buttons	Column 2 subtotal		
Column 1 subtotal	Commander's Action Points		
	Grand Total		

Commander's Actions: score each item on a 1-10 pt scale, maximum of 30 points	
1. Voice	
2. Bearing	
3. Positioning	
Total Points	

### Inspection Team Grand Total Score Sheet

1. Total Points, ALL team members (minus the	
Commander)	
2. Total Points for the Commander (include	
Commander inspection items + Commander's Actions)	
Grand Total (team members + Commander pts)	
Total team members (including Commander)	
Team Average	
(Grand Total pts divided by Total team	
members)	

## Corsicana AFJROTC Drill Meet UNARMED REGULATION SCORE SHEET 14 April 2018

School/Team:	Judge:	
Zero for omitted items. A 5-second pause should be maintained	d after executing all BOLD UPPERCASE COMMANDS.	
Movement (5 pts each) Sco	ore Movement (5 pts each)	Score
Team Enters and Reports in Scored	Below 27. To the Rear, March	
1. Dress Right Dress	27a. Flight Halt	
2. Ready Front	28. Column of Files from the right/Forward March	
3. PARADE REST	28a. Flight Halt	
4. Flight Attention	29. Column of Threes to the Left March	
5. PRESENT ARMS	30. Column Left March/Forward March	
6. Order Arms	31. Double Time, March	
7. COUNT OFF	32. Quick Time March	
8. Right Face	33. Column Left March/Forward March	
9. Close March	34. Close March/Extend March	
10. Extend March	35. Change Step March	
11. Left Face	35a. FLIGHT HALT	
12. Open Ranks March/Ready Front	36. Column Left March/Forward March	
13. Close Ranks March	37. Column <sup>1</sup> / <sub>2</sub> Left March	
14. Left Step March	38. Column <sup>1</sup> / <sub>2</sub> Left March	
15. FLIGHT HALT	39. To the Rear March	
16. Left Face	40. To the Rear March/Flight Halt	
17. Right Step March (4-step minimum)	41. Forward March/Eyes Right	
17a. Flight Halt	42. Ready Front	
18. Four Steps Forward March	43. Column Left March/Forward March	
19. About Face	44. Column Left March/Forward March	
19a. Forward March	44a. FLIGHT HALT	
20. Column Right March/Forward March	45. Forward March	
21. Column Right March/Forward March	46. To the Rear March	
22. Column Right March/Forward March	47. To the Rear March	
23. Left Flank March	48. Half Step March	
24. Right Flank March	48a. Forward March	
24a. FLIGHT HALT	49. Left Flank March	
25. Column Left March/Forward March	50. Change Step March	
26. To the Rear March	50a. Flight Halt	
	Report Out and Exit	Scored Below
Column 1 Total	Column 2 To	tal <sup>2</sup>

Commander Actions: (10 pts Each)	Score	Penalties (Head Judge Only)	
1. Entrance and Report In		Team must have 1 commander and 9 members	
2. Voice		1. Missing 1 cadets – 25 pts	
3. Bearing		2. Missing 2 Cadets – 50 pts	
4. Positioning		3. Boundary Violations (# x 5)	
5. Report Out and Exit		4. Movement Pause Violations (# x 5)	
	3	Total Penalties	4

Column	1	Tota

Column 2 Total

Commander Action Score

**Total Penalties** 

Total Head Judge Score

Corsicana AFJROTC DRILL MEET SCORE SHEET

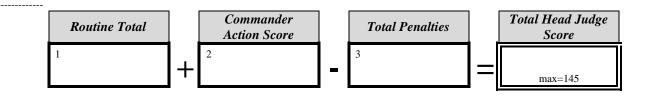
#### **Corsicana AFJROTC Drill Meet COLOR GUARD SCORE SHEET** 14 April 2018

School/Team:		Judge:		
	Male Color Guard	heck the Appropriate Female	Box Co-Ed Cold	or Guard
	Zero for omitted items. A 5- BOLD UPPERCASE COMM		e maintained after e	executing all
	Movement		Value	Score
	1. Uncase Colors <sup>3</sup>		25 pts	
	2. Report In <sup>1</sup>		10 pts	
	3. Colors Reverse March (	forward march)	5 pts	
	4. Left Wheel March (forw	vard march)	5 pts	
	5. Colors Reverse March (	forward march)	5 pts	
	6. Color Guard, Halt		5 pts	
	7. Order Colors		5 pts	
	8. Parade Rest		5 pts	
	9. Color Guard, Attention		5 pts	
	10. CARRY COLORS		5 pts	
	10a. Forward March			
	11. Right Wheel March (fe	orward march)	5 pts	
	12. Right Wheel March (fo	orward march)	5 pts	
	13. Colors Reverse March	(forward march)	5 pts	
	14. Eyes Right		5 pts	
	15. Ready Front		5 pts	
	16. Left Wheel March (for	ward march)	5 pts	
	17. Left Wheel March (for	ward march)	5 pts	
	18. Left Wheel March (for	ward march)	5 pts	
	18a. COLOR GUARD, H	IALT		
	19. Report Out <sup>2</sup>		10 pts	
			Routine Total	1

<sup>1</sup>**Report In** - movements needed to enter the drill floor, center the colors on the head judge & verbally report in.

 $^{2}$  **Report Out** - movements needed to center the colors on the head judge, verbally report out, then leave the floor. <sup>3</sup> Uncase Colors - all of the movements required to correctly uncase the colors (can be done anywhere on the drill floor).

Commander Actions: (10 pts Each)	Score	Penalties (Head Judge Only)	
2. Voice		1. Boundary Violations (#x 5)	
3. Bearing		2. Movement Pause Violations (#x 5)	
Commander Actions Total	2		
		Total Penalties	3

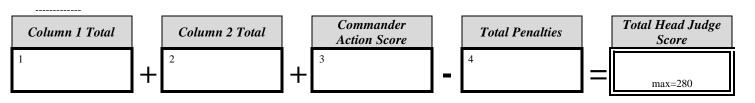


## Corsicana AFJROTC Drill Meet ARMED REGULATION SCORE SHEET 14 April 2018

School/Team:		Judge:	
Zero for omitted items. A 5-second pause should be	maintained after	executing all BOLD UPPERCASE COMMANDS.	
Movement (5 pts each)	Score	Movement (5 pts each)	Score
Team Enters and Reports in	Scored Below	26. To the Rear March	
1. Inspection Arms		27. To the Rear March	
2. Ready, Port Arms (or Port Arms)		27a. Flight Halt	
3. Order Arms		28. Port Arms	
4. Dress Right Dress		29. Column of Files from the Right, Forward March	
5. Ready Front		29a. Flight Halt	
6. PARADE REST		30. Column of Threes to the Left, March	
7. Flight, Attention		31. Column Left March/Forward March	
8. 15-Count Manual Arms**		32. Double Time March	
9. Right, Face/Count, Off		33. Quick Time March	
10. Close March		34. Column Left March/Forward March	
11. Extend March/Left Face		35. Right Shoulder Arms	
12. Open Ranks March (Ready Front)		35a. FLIGHT HALT	
13. Close Ranks March		36. Column Left March/Forward March	
14. Left Step March		37. Column 1/2 Left March	
15. FLIGHT HALT		38. Column 1/2 Left March	
16. Left Face		39. To the Rear March	
17. Right Step March		40. To the Rear March/Flight Halt	
17a. Flight Halt		41. Forward March/Eyes Right	
18. About Face		42. Ready Front	
19. Right Shoulder Arms		43. Column Left March/Forward March	
19a. Forward March		44. Left Shoulder Arms	
20. Column Right March/Forward March		45. Column Left March/Forward March	
21. Column Right March/Forward March		46. Change Step March	
22. Column Right March/Forward March		47. Left Flank March	
23. Left Flank March		47a. Flight Halt	
24. Right Flank March		Report Out and Exit	Scored Below
24a. FLIGHT HALT			
Column 1 Tot	al <sup>1</sup>	Column 2 Total	2

\*\* consists of: order, right shoulder, left shoulder, present, order arms (US Army TC 3-21.5, pg.4-10)

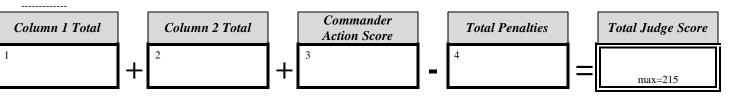
Commander Actions: (10 pts Each)	Score	Penalties (Head Judge Only)	
1. Entrance and Report In		Team should have 1 commander and 9 members	
2. Voice		1. Missing 1 cadets – 25 pts	
3. Bearing		2. Missing 2 Cadets – 50 pts	
4. Positioning		3. Boundary Violations (# x 5)	
5. Report Out and Exit		4. Movement Pause Violations (# x 5)	
	3	Total Penalties	4



### Corsicana AFJROTC Drill Meet FIRST YEAR REGULATION SCORE SHEET 14 April 2018 School/Team:

School/Team:		Judge:		
Zero for omitted items. A 5-second pause should be maintained after executing all BOLD UPPERCASE COMMANDS.				
Movement (5 pts each) Score Movement (5 pts each)			Score	
Team Enters and Reports in	Scored Below	18. Forward March		
1. Order Arms		19. To the Rear March		
2. Parade Rest		20. To the Rear March		
3. Attention		21. Column Right March		
4. OPEN RANKS MARCH		22. Forward March		
5. Ready Front		23. Eyes Right		
6. Close Ranks March		24. Ready Front		
7. Present Arms		25. Column Right March		
8. Order Arms		26. Forward March		
9. Parade Rest		27. Change Step March		
10. Attention		28. Column Right March		
11. Left Face		29. Forward March		
12. ABOUT FACE		30. FLIGHT HALT		
13. Forward March		31. Left Face		
14. Right Flank March		32. Right Step March		
15. Left Flank March		33. Flight Halt		
16. Column Right March		Report Out and Exit	Scored Below	
Column	a 1 Total	Column 2 Total	2	
Commander Actions: (10 pts Each)	Score	Penalties (Head Judge Only)		

Commander Actions: (10 pts Each)	Score	Penalties (Head Judge Only)	
1. Entrance and Report In		Team should have 1 commander and 9 members	
2. Voice		1. Missing 1 cadets – 25 pts	
3. Bearing		2. Missing 2 cadets – 50 pts	
4. Positioning		3. Boundary Violations (# x 5)	
5. Report Out and Exit		4. Movement Pause Violation (# x 5)	
	3	Total Penalties	4



## Corsicana AFJROTC Drill Meet UNARMED EXHIBITION SCORE SHEET 14 April 2018

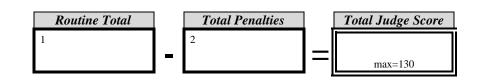
#### School/Team:

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Judge:

Graded Area (10 pts each)	Score
<b>1. REPORT IN</b> Verbal report in; all movements to enter floor & report in to HJ	
<b>2. REPORT OUT</b> Verbal report out; all movements to report out to HJ & exit floor	
<b>3. Team/Cadet APPEARANCE</b> Uniform / overall preparation & presentation	
<b>4. Routine FLOOR USE</b> Meaningful use of the entire drill floor	
5. Team/Cadet BEARING Body & facial control, military carriage	
6. Routine MARCHING Dress, alignment and marching proficiency	
7. Routine VARIETY Diversity of movements to display overall excellence	
8. Routine DIFFICULTY Routine as presented required MUCH PRACTICE!	
<b>9. Routine PRECISION</b> Exacting, flawless & meticulous maneuvers – "anti-sloppy"	
<b>10. Routine SHOWMANSHIP</b> Flair, style and "wow factor" that turns heads / rivets watchers	
<b>11. Routine COMPOSITION &amp; FLOW</b> Routine is unique & well-constructed w/fitting transitions	
12. OVERALL IMPRESSION Subjective score of entire routine as presented	
<b>13. MILITARY Flavor</b> Routine proudly befits a military competition	
Routine Total	1

Penalties		
1. Missing 1 cadet – 25 pts		
2. Missing 2 cadets – 50 pts		
3. Boundary Violation (# x 5)		
4. Time Violation (Seconds over/under time)		
		Actual Time
Total Penalties	2	



## Corsicana AFJROTC Drill Meet ARMED EXHIBITION SCORE SHEET 14 April 2018

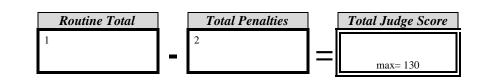
#### School/Team:

\_\_\_\_\_

Judge:

Graded Area (10 pts each)	Score
<b>1. REPORT IN &amp; REPORT OUT</b> Verbal report in/out; all movements to enter/exit floor	
<b>2. Team/Cadet APPEARANCE</b> Uniform / overall preparation & presentation	
<b>3. Routine COMPOSITION &amp; FLOW</b> Routine is unique & well constructed w/fitting transitions	
<b>4. OVERALL IMPRESSION</b> Subjective score of entire routine as presented	
5. Team/Cadet BEARING Body & facial control, military carriage	
6. Routine MARCHING Dress, alignment & marching proficiency; use of drill floor	
7. Routine VARIETY Diversity of movements to display overall excellence	
<b>8. Routine PRECISION</b> Exacting, flawless & meticulous maneuvers – "anti-sloppy"	
<b>9. Routine SHOWMANSHIP</b> Flair, style and "wow factor" that turns heads / rivets watchers	
<b>10. Handling of the WEAPON</b> Weapon maneuvers & manipulation look skilled & effortless	
<b>11. Routine DIFFICULTY (Floor)</b> Cadence changes, interweaving and other difficult marching	
<b>12. Routine DIFFICULTY (Aerial)</b> Rifle spins, tosses and throws that leave the hand	
<b>13. MILITARY Flavor</b> Routine proudly befits a military competition	
Routine Total	1
Donaltios	1

Penalties		
1. Missing 1 cadet – 25 pts		
2. Missing 2 cadets – 50 pts		
3. Dropped Rifle (#x 5)		
4. Boundary Violation (# x 5)		
4. Time Violation (Seconds over/under time)		
		Actual Time
Total Penalties	2	



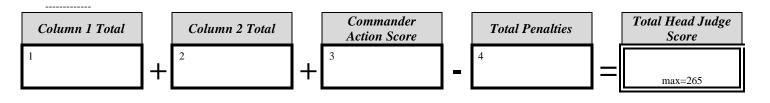
## Corsicana AFJROTC Drill Meet SABRE/SWORD REGULATION SCORE SHEET 14 April 2018

School/Team: Jud		Judge:		
Zero for omitted items. A 5-second pause should be maintained after executing all BOLD UPPERCASE COMMANDS.				
Movement (5 pts each)	Score	Movement (5 pts each)	Score	
Team Enters and Reports in	Scored Below	23. Right Flank, March		
1. Draw Sabers		24. To the Rear, March		
2. PRESENT ARMS		25. To the Rear, March		
3. Order, Arms		26. Half Step, March		
4. Ceremonial At Ease		27. Mark Time March		
5. Order Arms		28. FLIGHT, HALT		
6. Right, Face		29. Center, Face		
7. Forward march		30. Dress Center, Dress		
8. Right Flank, March		31. Ready, Front		
9. Left Flank, March		32. Present Arch		
10. Column right March (Forward march)		33. Order Arch		
11. To the Rear, March		34. Ready, Face		
12. To the Rear, March		35. Forward, March		
13. Change Step, March		36. Column Right, March (Forward march)		
14. Column Right march (Forward march)		37. Flight, Halt		
15. Eyes, Right		38. Left, Face		
16. Ready, Front		39. Right Step, March		
17. FLIGHT, HALT		40. Flight, Halt		
18. Parade, Rest		41. Present Arms		
19. Flight, Attention		42. Order Arms		
20. Forward, March		43. Return Sabers		
21. Column right march (Forward march)		Report Out and Exit	Scored Below	
22. Left Flank, March				
Column 1 Total	1	Column 2 Total	2	
Commander Actions: (10 pts Each)	Score	Penalties (Head Judge Only)		
1. Entrance and Report In		Team must have 1 commander and 8 members		

Commander Actions: (10 pts Each)	Score	Penalties (Head Judge Only)	
1. Entrance and Report In		Team must have 1 commander and 8 members	
2. Voice		1. Missing 1 cadets – 25 pts	
3. Bearing		2. Missing 2 Cadets – 50 pts	
4. Positioning		3. Boundary Violations (# x 5)	
5. Report Out and Exit		4. Movement Pause Violations (# x 5)	
	3	Total Penalties	4

\_\_\_\_\_

\_\_\_\_\_



### Corsicana AFJROTC Drill Meet ARMED EXHIBITION SCORE SHEET 14 April 2018

Judge:

(Check applicable) box

#### Individual Armed Exhibition

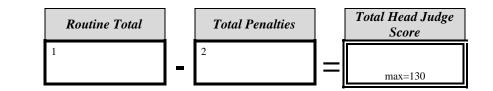
School/Team:

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## Tandem Armed Exhibition

Graded Area (10 pts each)	Score
1. REPORT IN & REPORT OUT	
Verbal report in/out; all movements to enter/exit floor	
2. Team/Cadet APPEARANCE	
Uniform / overall preparation & presentation	
3. Routine COMPOSITION & FLOW	
Routine is unique & well constructed w/fitting transitions	
4. OVERALL IMPRESSION Subjective score of entire routine as presented	
Subjective score of entire fourne as presented	
5. Team/Cadet BEARING	
Body & facial control, military carriage	
6. Routine MARCHING	
Dress, alignment & marching proficiency; use of drill floor	
7. Routine VARIETY	
Diversity of movements to display overall excellence	
8. Routine PRECISION	
Exacting, flawless & meticulous maneuvers – "anti-sloppy"	
9. Routine SHOWMANSHIP	
Flair, style and "wow factor" that turns heads / rivets watchers	
10. Handling of the WEAPON	
Weapon maneuvers & manipulation look skilled & effortless	
11. Routine DIFFICULTY (Floor)	
Cadence changes, interweaving and other difficult marching	
12. Routine DIFFICULTY (Aerial)	
Rifle spins, tosses and throws that leave the hand	
<b>13. MILITARY Flavor</b> Routine proudly befits a military competition	
Routine proudry bents a minuary competition	1
Routine Total	1
Kouthe Tolut	

Penalties		
1 Dropped Rifle (# x 5)		
2 Time Violation (Seconds over/under time)		
Total Penalties	2	



## **Corsicana AFJROTC DRILL MEET SCORE SHEET**

### FEMALE PT

## 14 April 2018

SCHOOL / TEAM:

JUDGE:

Push-Ups: 0 –4: zero points				
>4: 1 point for each p	sh-up Num	Points		
Cadet 1				
2				Team
3				Push-up
4				Score
	Total Team Push-up Points		x 1/4	

Sit-Ups: 0 – 19: zero points					
> 19: 1 point for each sit-u	р	Num	Points		
Cadet 1					
2					Team
3					Sit-up
4					Score
	Fotal Team Sit-up	Points		x 1/4	

Broad Jump: 0 – 36 inches: zero points				
> 36: 1 point for e	each inch Inch	es Poi	ints	
Cadet 1				
2				Team
3				Jump
4				Score
	Total Team Push-up Poin	ts	x 1/4	

Relay: Record time to tenth of a second:	
Example: 47.18 = > 47.2	Team Summary
Relay Time	Team Push-up Score
	Team Sit-up Score
	Team Jump Score
Points	Team Run Points

# **Total Score**

Commander's Initials: \_\_\_\_\_\_ Judge's Initials: \_\_\_\_\_ Corsicana AFJROTC DRILL MEET SCORE SHEET

### MALE PT

## 14 April 2018

SCHOOL / TEAM:
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JUDGE:

Push-Ups: 0 – 9: zero points				
> 9: 1 point for each push-up	Num	Points		
Cadet 1				
2				Team
3				Push-up
4				Score
Total Team P	ush-up Points		x 1/4	

Sit-Ups: 0 – 19: zero points					
> 19: 1 point for each sit	t-up	Num	Points		
Cadet 1					
2					Team
3					Sit-up
4					Score
	Total Team Sit-up	Points		x 1/4	

Broad Jump: 0 – 36 inches: zero points					
> 36: 1 point	t for each inch	Inches	Points		
Cadet 1					
2					Team
3					Jump
4					Score
	Total Team Push	-up Points		x 1/4	

<b>Relay:</b> Record time to <u>tenth of a second</u> :	
Example: 47.18 = > 47.2	Team Summary
Relay Time	Team Push-up Score
	Team Sit-up Score
	Team Jump Score
Points	Team Run Points

Commander's Initials: \_\_\_\_\_

Judge's Initials:

#### PHYSICAL TRAINING COMPETITION AND PUGIL STICK COMPETION WAIVER

### PERMISSION and STATEMENT OF WAIVER FOR

### CORSICANA HIGH SCHOOL DRILL MEET

I, \_\_\_\_\_, the Parent/Guardian of \_\_\_\_\_

Printed name of Parent/Guardian

Printed name of cadet

hereby grant permission for my son or daughter to participate in the Physical Training Competition portion of the Corsicana High School Drill Meet. I release the United States Air Force, the Corsicana Independent School District, Corsicana High School, its staff and faculty, the JROTC Department, the JROTC instructors, those involved in the conduct of the PT competition, and all agents and sponsors of the above, of any liability for any injury sustained by my son or daughter during this drill meet.

Signature of cadet competitor	date
Signature of parent / guardian	date
Signature of JROTC instructor	date

NOTE:

This form must be completed and turned in before a cadet is allowed to participate in the PHYSICAL TRAINING COMPETITION OR PUGIL STICK COMPETITION.

### DIRECTIONS TO CORSICANA HIGH SCHOOL

Corsicana is located on Interstate 45, about 60 miles south of Dallas and 50 miles north, northeast of Waco. Directions to Corsicana High School are as follows:

#### Coming from the **Dallas or Fort Worth area**:

Go south on I45. About 10 miles south of Ennis look for the **Business 45 Exit** to Corsicana. After about 3  $\frac{1}{2}$  miles you'll enter the main part of town. (You'll see a "Welcome to Corsicana" sign at 1<sup>st</sup> Ave.) About  $\frac{1}{2}$  mile further you'll see a concrete overpass. Go to the right of this overpass and turn right at the traffic light onto Texas 31 / 7<sup>th</sup> Ave. Go 2.9 miles through town, past Navarro College (at about 2.5 miles) and turn right at the traffic light onto 45<sup>th</sup> street / Road 2555. Go through the traffic light at 2<sup>nd</sup> Ave (1/2 mile) and continue for another .9 mile. Corsicana High School is on the right. Turn right at the Stop sign at Road 744, and then right into the parking lot.

#### Coming from the <u>Houston area</u>:

Go north on I45. About 10 miles north of Richland and 5 miles north of Angus, take the **Business 45 Exit** to Corsicana. Half a mile after the road bends to the left you'll see a concrete overpass. Go to the right of this overpass and **turn left** at the traffic light onto **Texas 31 / 7<sup>th</sup> Ave**. Go **2.9 miles** through town, past Navarro College (at about 2.5 miles) and **turn right** at the traffic light onto **45<sup>th</sup> street / Road 2555**. Go through the traffic light at  $2^{nd}$  Ave (1/2 mile) and continue for another .9 mile. Corsicana High School is on the right. Turn **right at the Stop sign at Road 744**, and then right into the parking lot.

### Coming from the <u>Waco area</u>:

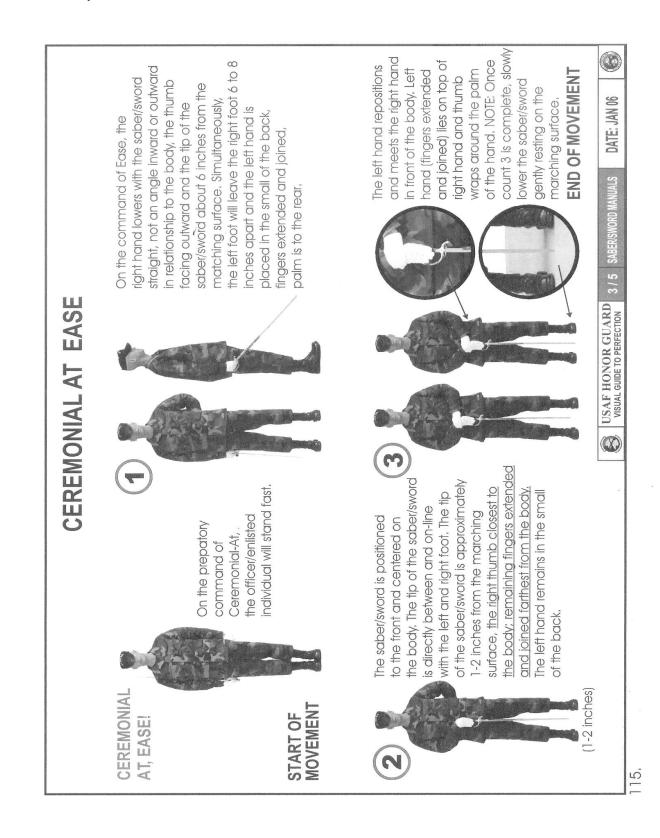
Take Texas 31 east. About ½ mile past Tiger Stadium (on the right), **turn left** at the traffic light at the next intersection, **45<sup>th</sup> street / Road 2555**. Go through the traffic light at 2<sup>nd</sup> Ave and continue for about 1 mile. Corsicana High School is on the right. **Turn right at the Stop sign at Road 744**, and then right into the parking lot.

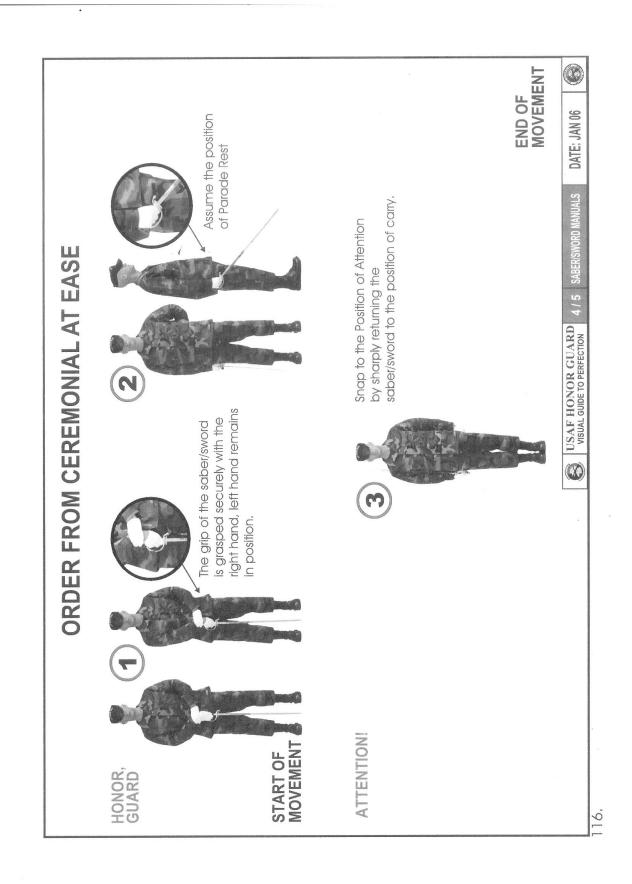
### **Coming from <u>east of Corsicana</u>:**

Take Texas 31 west, and remain on this road until entering the main part of town. After going under the overpass, go **2.9 miles** through town, past Navarro College (at about 2.5 miles) and **turn right** at the traffic light onto **45<sup>th</sup> street / Road 2555**. Go through the traffic light at 2<sup>nd</sup> Ave (1/2 mile) and continue for another .9 mile. Corsicana High School is on the right. Turn **right at the Stop sign at Road 744**, and then right into the parking lot.

### Coming from the <u>Hillsboro area</u> on Texas 22:

A few miles past Blooming Grove, **turn right at the traffic light, onto Road 744**. The High School is on the left. Continue about 200 yards to the west (front) side of the school, and turn left into the parking lot.





### The Saber Arch: Instructions adapted from the USAF Honor Guard Manual

In order to do this movement, the team must be in two elements, four members per element. There should be no problem considering the team should not be more than 9 members including the commander, as per this SOP.

Prior to the command <u>Center Face</u>, have one element take one <u>right</u> step and the other one <u>left</u> step. This will create the extra space needed to do the arch.

The command <u>Dress Center Dress</u>, calls for the team members to snap their heads down, using their peripheral vision to make small adjustments.

On the command <u>Ready, Front</u>, the team members will snap their heads back up and to the front – looking at each other.

On the command <u>Present Arch</u>, the team members form the arch by extending their right arm, forming a straight line with their arm and saber. The saber is at a 45 degree upward angle. At this point, the commander will be the only one to march through the arch. The commander will then halt, do an about face and then give the next command.

The next command is <u>Order Arch</u>. On this command, the team members will return to the position of order arms.

Finally, the command <u>Ready, Face</u> is given. The team members will face in the direction that will create a column formation in preparation for the next command on the command sheet (Column Right). After facing, the elements will again take one left and right step, the opposite of what they did for Center Face, to close the distance between them. The commander will once again position themselves on their flight in preparation for forward march.