

8 April 2017

Drill Meet Invitation and Information Package

Dear JROTC Instructor: PLEASE HAVE YOUR CADET COMMANDERS READ THIS SOP!!!!!

1. Welcome to the Corsicana Tiger's Invitational Drill Meet. In this package we've tried to provide everything you need to enter and prepare for the meet.

2. Date and Place. The Corsicana Tigers Invitational Drill Meet will be held on Saturday, 8 April 2017, at Corsicana High School. Directions to Corsicana High School are attached.

- 3. **Events**. We will have the following 14 events:
 - a. Demilitarized Armed Regulation and Exhibition
 - b. Unarmed Regulation and Exhibition
 - c. First Year Unarmed Regulation
 - d. Male Color Guard
 - e. Female Color Guard
 - f. Mixed Color Guard
 - g. Saber/Sword Regulation
 - h. Inspection
 - i. Male PT
 - j. Female PT
 - k. Individual Armed Exhibition
 - 1. Tandem Armed Exhibition
 - m. Academic (Must have four cadets for the team.)
 - n. Pugil Stick Battle

4. Awards. Trophies will be awarded for 1st, 2nd, 3rd, and 4th places in each of the 14 events.

FOR THE CHAMPIONSHIP TROPHIES, YOU <u>MUST</u> HAVE PARTICIPATED IN: <u>INSPECTION</u>, <u>UNARMED REGULATION, TWO OF THE THREE COLOR GUARDS</u>, <u>MALE AND FEMALE PT</u> <u>TEAMS</u>, <u>AND ACADEMICS</u>. Exhibition <u>teams</u> will be included for the championship trophy calculations. The teams (schools) with the <u>top four scores</u> will be eligible for the championship trophies. All first places will receive 20 points, 2nd places 15 points, 3rd places 10 points and all 4th places 5 points.

5. Limits in number of teams. You are limited to <u>ONE TEAM IN EACH CATEGORY</u> which means you may enter a maximum of 14 teams with the exception of the individual and tandem armed exhibition. You may **NOT** compete more than **ONE** team in the same event. Just so that there is no confusion, for color guard and PT this means that you may have:

- a. 1 male, 1 female, and 1 mixed. You may **NOT** enter 2 male, 2 female or 2 mixed
- b. 1 male and 1 female PT team. You may **not** have 2 male or 2 female teams. There is no mixing of the genders i.e., 2 females and 2 males for a PT team.

6. Basic Guidelines/constraints.

- a. Drill teams (other than PT and inspection) must have at <u>least 10 members</u>, counting the commander. <u>Inspection will consist of 13 members, 12 members and the commander</u>. Academic teams will consist of two cadets from each school.
- b. The uncasing and casing of the colors will be done according to Army TC 3-21.5, Paragraph 15-6, a, (1) through (5), b.
- c. Unarmed drill will be judged in accordance with Air Force Manual 36-2203.
- d. Except for the PT teams and Male and Female Color Guards, all drill teams are coed.

7. Entry fees. The fee for each team is \$35.00 with the exceptions of Individual Armed Exhibition, Tandem Armed Exhibition, and Academic. Individual will be \$5.00, Tandem, \$10.00, and Academic \$20.00. Please make checks payable to Corsicana High School JROTC.

8. How to enter.

a. Fill out the entry form, scan and then email it. (Send payment in mail.)

b. Or, fax the completed entry form to (903) 874-2678. We would like to have all entry fees before the 30^{th} of March. However, you may bring your payment the day of the meet as long as we have a firm commitment from you and you have notified us that you will be bringing the payment with you.

9. Availability of slots and requests for specific competition times. Our biggest constraint is the maximum number of competition slots we can fit in the day. Because Corsicana is a considerable distance from other schools, we do not start before 0900 and we want to finish events by 1615. After allowing for lunch and breaks for the judges, that gives us a maximum of 24 slots for each event. Also, to keep the schedule realistic, we try to schedule time between a school's events to allow cadets who are on more than one team to make it from one event to another; we try to meet any start and finish time constraints a school traveling a long distance might have; and, finally, we try to fulfill requests for specific event sequencing. We're happy to meet all of these needs, but as the schedule fills up, it becomes harder and harder. And, worst-case, we may not be able to schedule all teams from a late-entering school. Therefore, the sooner you contact us the better. One last thing about the schedule: Because it is tight for some events, it is important that teams show up on time. If your team is going to be late, have a cadet go to the judges and let them know. We will not penalize a team for being late. If your team is ready sooner than the schedule time, ask the judges if they can go ahead and judge your team.

10. Included in this package are the following:

- a. Drill Meet Entry Form
- b. General Information about the Meet
- c. Competition Rules
- d. Separate Score Sheets for the 13 events.
- e. Military Knowledge Questions
- f. PT Statement of Waiver Form (This form is to be used for all Pugil Stick competitors as well.)
- g. Directions to Corsicana High School

11. TX-952 <u>will not</u> compete in this meet. We look forward to providing this competition for <u>your</u> teams as a service and leadership experience for our cadets.

12. If you have any questions that we have not answered, please contact us at the above phone number, or via email at **<u>rhardie@cisd.org</u>**. Thank you.

MONTE R. MACKEY, Lt Col, USAF (Ret) Senior Aerospace Science Instructor

CORSICANA TIGERS INVITATIONAL DRILL MEET ENTRY FORM, 8 April 2017

Please indicate the divisions and events you wish to enter, and return the form **NLT 30 March 2017, with the entry fees**, to Corsicana High School AFJROTC, 3701 West Hwy 22, Corsicana TX 75110. Please make checks **payable to Corsicana High School AFJROTC**. TX-952 phone number is 903-874-8211, ext 4141.

Demilitarized Division	No. of Teams	Event Cost	-	
Regulation	x \$35		1 st	2nd
E-hikidan	(Limit 1 team)			
Exhibition	x \$35 (Limit 1 team)			
Unarmed Division				
***Regulation	x \$35			
Exhibition	(Limit 1 team) x \$35 (Limit 1 team)			
First year	$\frac{1}{2} x \$35$ (Limit 1 team)			
***Inspection (Please read SOP)	x \$35			
Saber/Sword Regulation Drill	(Limit 1 team) X \$30 (Limit 1 team)			
***Color Guards				
Male	\$35			
Female	\$35			
Mixed	\$35			
***Physical Fitness (Limit is 2 teams total.)				
Male	\$35			
Female	\$35			
Individual Armed Exhibition	x\$5.00			
Tandem Armed Exhibition	x\$10.00			
Pugil Stick Battle	x\$5.00			
***Academic Team (Team consist of four cadets; \$2	20.00 total.) \$20.00			
		Total Entry F	Fees Due	
Name of School	_ Telephone #			
Unit Contact	Fax #			
E-mail Address	Un	it Number: (]	Ex. TX-952))

*** Mandatory events to be consider for the championship trophies.

GENERAL INFORMATION

- 1. Registration: Teams may begin reporting in at 0800, 8 April 2017 at Corsicana High School.
- 2. Dressing Areas: Dressing areas are limited to the designated changing areas located at Corsicana High School. AFJROTC TX-952, Corsicana High School and Corsicana ISD assume no responsibility for lost, damaged or stolen equipment.
- 3. Instructor's and cadet's interaction with judges: There will be NO feedback after the completion of drill routines. This is to save on time and prevent "false hope". In the past, judges have been known for saying things like, "The best I've seen all day" this sets up false hope for the cadets. Too, none of our judges are drill and ceremony experts. They are simply looking to see if the teams drill with precision and if all commands were covered by the commander of the team. As well, I believe the instructors from each school can provide better feedback to their cadets. We are asking all instructors to please see us if there is a problem not the judges. These individuals are volunteers. Please see Lt Col Mackey or MSgt Hardie. The judge's scores are final.
- 4. The Academic portion of the meet will take place in our classroom using the CPS system. Cadets must meet in our classroom no later than then their scheduled time. We suggest the cadets chosen to compete not be on any other drill team so they do not feel rushed this is a suggestion only. The test will cover The Bill of Rights, Leadership Traits, and The Communication Process.
- 5. The Pugil Stick Battle will take place in the covered dome area same as PT. We suggest picking one of your cadets that is not on any other drill teams bring your champion. We have the helmets, chest pads and arm protection. If the cadet wants to bring a pair of gloves they may. NOTE: If your cadet is a "giant" of a person, our gear might not fit. They are still welcome to compete though. The winner per battle will be based on the best three out of five. The winner

will move on to the next level of the battle. All competitors will meet in the

PT area at 10 am.

- **6.** PT: **Please come no later than your scheduled time**. If you fail to arrive by your scheduled time, unless there has been prior notification with the judges, you will not be allowed to compete. Why you might ask. At most drill meets this is the one area that seems to delay the completion of the meet. It is our goal to have all teams on the road heading home no later than 1630.
- 7. FOOD: TX-952 will operate a concession stand throughout the competition.
- 8. AWARDS CEREMONY: We will try to conduct the awards ceremony by 1600.

COMPETITION RULES

1. Note: Taps can not be worn when participating at this drill meet – period! Drill meet will be indoors.

- 2. Preparation Area: West parking lot (in front of the main entrance).
- 3. **Initial Reporting:** Five minutes prior to the designated time for beginning competition, the Team Commander will report to the designated area of competition with his or her team and notify the Head Judge the team is ready for competition. The commander and their team will proceed as directed by the Head Judge. A team may compete early if it is ready and the judge(s) is(are) available.
- **4. Reporting In:** Each team commander will march their team forward and halt, centered on the Head Judge, face their team to the Judge and report. The report will include the Commander's name, the name of the school, and the team name. Grading will begin when the salute is dropped. Platoon may be substituted for flight.

5. Military knowledge questions: Questions pertaining to military knowledge and Chain of Command may be asked during the inspection competition. The manner of response more so than accuracy will influence the "bearing" score on the inspection score sheet. (We have not included a list of questions because most judges do not take their questions from this list and instead ask general questions about a cadet's favorite class, plans after graduating, ribbons he/she is most proud of, etc. Therefore, we'll instruct the judges to limit knowledge questions to the very basic ones, such as president of the US, Secretary of Defense, etc. Cadets should be prepared to answer the other types mentioned above.)

6. Inspection: Cadets will be <u>required to wear their service's</u> Regulation Service Dress uniform, Class "A" button-up jacket, authorized ribbons (NO medals), and appropriate service's JROTC shoulder patch – no ascots, gloves, cords, parade belts, or berets. The only headgear, and headgear must be worn, allowed will be the garrison cap (flight cap). The inspector will direct the Team Commander to "Prepare for Inspection". Important Note!

The Inspection Team COMMANDERS WILL NOT MOVE TO REVIEW THE CADETS FOR PERFECT DRESS & COVER (Alignment) DURING INSPECTION! Cadets will be instructed to dress & cover only by their commander. Cadets at this level are expected to maintain adequate dress & cover without supplemental instruction from the Team Commander. Removing this time-consuming process will allow more time for face-to-face questions from judges to cadets. Cadet Commanders who move to review the ranks for correct spacing <u>will be graded down</u> for their efforts - DON'T do it!

When signaled by the head judge, the Cadet Commander will lead his cadets into the inspection area centering his unit on the Head Judge. The unit should then be instructed to "**Open Ranks**" by the Cadet Commander. The cadet commander then turns, salutes and states, "Sir/Ma'am, XXXXX High School (school name) XXXX drill team (team name) is prepared for inspection. **NOTE: DO NOT have the entire formation salute the judge!** The unit is then ready to be inspected by the judges. The Head Judge will visually evaluate the Cadet Commander and then the Head Judge will command, "**Precede me through the inspection**". All judges at this point step off to evaluate the element leaders.

Grading will include reporting in. Scoring ceases after the commander reports out. Inspection scores will be calculated by adding all points earned by each team member to include the commander's. Total points earned will be divided by the number of cadets, including the commander, on the inspection team to derive an overall team average.

7. Regulation Drill:

- a. Judging will begin when the reporting salute is dropped. Judging will cease when the Team Commander reports to the Head Judge that the team has completed the Regulation Drill. Judging will be according to Air Force Manual 36-2203. Please note the procedures for giving "Eyes Right" according to AFMAN 36-2203, dated June 1996, paragraph 7.17.8. The emphasis is on holding the salute by the commander until after giving "Ready Front". This is the proper way of executing this command for a "Pass and Review". Normally, the "Eyes Right" will be given during a "Pass and Review" therefore the emphasis on the "Ready Front" procedures.
- **b.** We have changed the drill sequences for Unarmed and Demil to standardize them and to move the ending point to the same side as the starting point.
- 8. Exhibition Drill: Should be derived from basic drill movements nothing that hints as dancing moves or excessive "hand slapping" professionalism is key. Teams should display their imagination, creativity, pride, and spirit within the content of military bearing. Judging will begin when the reporting salute is dropped and it will end when the team commander reports Exhibition Drill completed. Routine must be a minimum of five minutes and a maximum of eight minutes. Teams will be penalized 1 point for each second under or over these time limits. This event will be conducted on the same type surface and in the same size area as the Regulation Drill events. Individual and tandem armed exhibition: Judging will begin when the reporting salute is dropped and it will end when the reporting out salute is dropped. Routines must be a minimum of two minutes but no more then three. There will be a one point penalty for every second under or over these time limits.
- **9. Color Guard:** When uncasing and casing the colors, **The uncasing and casing of the colors will be done according to Army TC 3-21.5, Paragraph 15-6, a, (1) through (5), b.** It states that the guards will walk out at a 45 degree angle they take a half-right and a half-left in marching. The color guard sequence should be done with honor and professionalism nothing that hints of exhibition type drill should be used. The color guard will march at Quick Time, 100 to 120 steps per minute not slow time.
- **10. Saber Team**: We have added additional commands to the routine this year to make it more challenging. The last three pages of this SOP will give guidance on the following parts of the routine:
- Ceremonial At Ease
- Commands 30 through 35 dealing with presenting an arch

- No raps on shoes – many events will be on gym hoors.				
Event	Location	Dimensions	Notes	
DR, DE, UE	"Old Gym"	55' W x 79' D	Note 1 below	
UR, FYR	" Comp Gym"	55" W x 94' D	Note 1 below	
MCG/FCG	"Practice Gym"	55' W x 60" D	Note 1 below	
Saber Reg	Commons	72' W x 55' D		
Ind and Tand DE	Auditorium Stage	55' W x 40' D	Note 2 below	
Inspection	Band Hall			
MPT, FPT	Practice Dome"	60 yards x 30 Yards	Note 3 below	

- No Taps on shoes – many events will be on gym floors.

Note 1: Teams will compete in the order they arrive at the gym. Judges will be told to allow teams to go ahead of their scheduled time if the floor is not currently being used. Therefore, unarmed and 1st year unarmed reg teams will use the same area for the competition. We do not see this as a problem due to there not being any feedback after the routine is finished. The competition gym is not as big as other gyms and could require teams to add additional to-the-rears to preclude running into walls. The only boundary breaks will be if the team marches into a wall/obstruction. Judges will be instructed to deduct 5 points from team commander's score for such mistakes. The addition of additional to the rear marches to create room will be allowed without deductions for all events.

Note 2: These teams are encouraged to go as soon as they can to compete even if it ahead of the time on the schedule. Individual and tandem DE: As with the other events, the only boundary breaks will be assessed for walking into a wall or an obstruction. (Falling off the stage will NOT result in additional penalties. That would be penalty enough.)

Note 3 PT will be in the covered "Dome". There will be separate stations for push-ups and sit-ups, standing broad jump, and the run. The run will consist of 50 yards down and back for all 4 team members.

- Overall total points for the team will be divided by the total team members for the team average.

School:	Judge:	School: Judge:	
Cadet Name		Cadet Name	
1. Bearing	8. Buttons	1. Bearing	8. Buttons
2. Headgear	9. Shirt	2. Headgear	9. Shirt
3. Hair	10. Pants/slacks	3. Hair	10. Pants/slacks
4. Shave	11. Tie/tab	4. Shave	11. Tie/tab
5. Insignia	12. Pockets	5. Insignia	12. Pockets
6. Ribbons	13. Strings	6. Ribbons	13. Strings
7. Patches	14. Footwear	7. Patches	14. Footwear
Column 1 subtotal	Column 2 subtotal	Column 1 subtotal	Column 2 subtotal
	Grand Total		Grand Total
School:	Judge:	School: Judge:	
Cadet Name		Cadet Name	
1. Bearing	8. Buttons	1. Bearing	8. Buttons
2. Headgear	9. Shirt	2. Headgear	9. Shirt
3. Hair	10. Pants/slacks	3. Hair	10. Pants/slacks
4. Shave	11. Tie/tab	4. Shave	11. Tie/tab
5. Insignia	12. Pockets	5. Insignia	12. Pockets
6. Ribbons	13. Strings	6. Ribbons	13. Strings
7. Patches	14. Footwear	7. Patches	14. Footwear
Column 1 subtotal	Column 2 subtotal	Column 1 subtotal	Column 2 subtotal
	Grand Total		Grand Total

- All movements scored on a scale of 1 - 5, in 1 pt increments.

Note for Judges: All females get an automatic "5 pts" for "shave." Do not leave ANY blanks in the scoring columns, and please write LEGIBLY!

Inspection TX-952 Tiger Invitational Drill Meet Team Commander

School:	Judge:	
Commander Name		
1. Bearing	9. Shirt	
2. Headgear	10. Pants/slacks	
3. Hair	11. Tie/tab	
4. Shave	12. Pockets	
5. Insignia	13. Strings	
6. Ribbons	14. Footwear	
7. Patches	15. Report Out	
8. Buttons	Column 2 subtotal	
Column 1 subtotal	Commander's Action Points	
	Grand Total	

Commander's Actions: score each item on a 1-10 pt scale, maximum of 30 points	
1. Voice	
2. Bearing	
3. Positioning	
Total Points	

Inspection Team Grand Total Score Sheet

1. Total Points, ALL team members (minus the	
Commander)	
2. Total Points for the Commander (include	
Commander inspection items + Commander's Actions)	
Grand Total (team members + Commander pts)	
Total team members (including Commander)	
Team Average	
(Grand Total pts divided by Total team	
members)	

UNARMED REGULATION

DATE: 8 April 2017

SCHOOL / TEAM:	JUDGE:
Routine: - All movements scored on a scale of	of 1 - 5 Zero for omitted items.
A 5-second pause must be maintained after ex	xecuting BOLD UPPERCASE COMMANDS.
1. Report In	31. To the Rear March
2. Order Arms (if entire team salutes)	32. To the Rear March
3. Dress Right Dress	33. Flight Halt
4. Ready Front	34. Column of Files f/t Right (Fwd Mrch)
5. PARADE REST	35. Flight Halt
6. Flight Attention	36. Column of Threes f/t Left March
7. PRESENT ARMS	37. Column Left March (Fwd March)
8. Order Arms	38. Double Time March
9. COUNT OFF	39. Quick Time March
10. Right Face	40. Column Left March (Fwd March)
11. Close March	41. Change Step March
12. Extend March	42. FLIGHT HALT
13. Left Face	43. Column Left March (Fwd March)
14. Open Ranks March/(Ready Front)	44. Column ¹ ⁄ ₂ Left March
15. Close Ranks March	45. Column ¹ / ₂ Left March
16. Left Step March	46. To the Rear March
17. FLIGHT HALT	47. To the Rear March / Flight Halt
18. Left Face	48. Forward March / Eyes Right
19. Right Step March	49. Ready Front
20. Flight Halt	50. Column Left March (Fwd March)
21. Four Steps Forward March	51. Column Left March (Fwd March)
22. About face	52. FLIGHT HALT
23. Forward March	53. Forward March
24. Column Right March (Forward March)	54. To the Rear March
25. Column Right March (Forward March)	55. To the Rear March
26. Column Right March (Forward March)	56. Half Step March
27. Left Flank March	57. Forward March
28. Right Flank March	58. Left Flank March
29. FLIGHT HALT	59. Flight Halt
30. Column Left March (Forward March)	60. Report Out
Column 1 sub total	Column 2 sub total
	Column 1 sub total
	Routine Total (300 Max)
Commander's Actions: Score each	
item on 1 – 10 scale.	<u> </u>
1. Voice	Summary:
2. Bearing	Routine Total
3. Positioning Commander's Total (30 max)	Commander's TotalUnarmed Regulation Total (330 Max)
	Unar meu Regulation Total (350 Max)

Commander's Initials:

FEMALE/MIXED COLOR GUARD		DATE: 8 April 2017	
SCHOOL / TEAM:		JUDGE:	
Routine: - All movements scored on a so A 5-second pause must be maintained af			DS.
1. Uncase Colors		15. Ready Front	
2. Report In		16. Left Wheel March (Forward March)	
3. Colors Reverse March (Forward March)		17. Left Wheel March (Forward March)	
4. Left Wheel March (Forward March)		18. Left Wheel March (Forward March)	
5. Colors Reverse March (Forward March)		19. COLOR GUARD, HALT	Not Scored
6. Color Guard, Halt		20. Report Out	
7. Order Colors			
8. Parade Rest			
9. Color Guard, Attention			
10. CARRY COLORS			
10a. Forward March	Not Scored		
11. Right Wheel March (Forward March)			
12. Right Wheel March (Forward March)			
13. Colors Reverse March (Forward March)		Column 2 sub total	
14. Eyes Right		Column 1 sub total	
		Routine Total (100 Max)	
Column 1 sub total			
Commander's Actions: Score each item on 1 – 10 scale, in 1 pt increments.			
1. Voice		Summary:	
2. Bearing		Routine Total	
3. Positioning		Commander's Total	
Commander's Total (30 max)		Female/Mixed Total (130 Max)	

Commander's Initials: _____

MALE COLOR GUARD

DATE: 8 April 2017

SCHOOL / TEAM:		JUDGE:	
Routine: - All movements scored on a so A 5-second pause must be maintained af		5 Zero for omitted items. ting BOLD UPPERCASE COMMANDS	•
1. Uncase Colors		15. Ready Front	
2. Report In		16. Left Wheel March (Forward March)	
3. Colors Reverse March (Forward March)		17. Left Wheel March (Forward March)	
4. Left Wheel March (Forward March)		18. Left Wheel March (Forward March)	
5. Colors Reverse March (Forward March)		19. COLOR GUARD, HALT	
6. Color Guard, Halt		20. Report Out	
7. Order Colors			
8. Parade Rest			
9. Color Guard, Attention			
10. CARRY COLORS			
10a. Forward March	Not Scored		
11. Right Wheel March (Forward March)			
12. Right Wheel March (Forward March)			
13. Colors Reverse March (Forward March)		Column 2 sub total	
14. Eyes Right		Column 1 sub total	
		Routine Total (100 Max)	
Column 1 sub total			
Commander's Actions: Score each item on 1 – 10, in 1 pt increments.			
1. Voice		Summary:	
2. Bearing	<u> </u>	Routine Total	
3. Positioning		Commander's Total	
Commander's Total (30 max)		Male Color Guard Total (130 Max)	

Commander's Initials: _____

DEMIL REGULATION

8 April 2017

SCHOOL / TEAM:	JUDGE:
Routine: - All movements scored on a scale of	of 1 - 5 Zero for omitted items.
	executing all BOLD UPPERCASE COMMANDS>
1. Report in	32. Flight (Platoon), Halt
2. Inspection Arms	33. Port Arms
3. Ready, Port Arms (or Port Arms)	34. Column of Files f/t Right, March
4. Order Arms	35. Flight Halt
5. Dress Right, Dress	36. Column of Threes f/t Left, March
6. Ready, Front	37. Column Left March (Fwd March)
7. PARADE REST	38. Double Time March
8. Flight (Platoon for Army), Attention	39. Quick Time March
9. 15-Count Manual Arms	40. Column Left March (Fwd March)
(TC 3-21.5, pages 4 – 10)	· · · · ·
10. Right Face /Count Off	41. Right Shoulder Arms
11. Close March	42. FLIGHT (Platoon), HALT
12. Extend March / Left Face	43. Column Left March (Fwd March)
13. Open Ranks March	44. Column ¹ / ₂ Left March
14. Close Ranks March	45. Column ¹ / ₂ Left March
15. Left Step March	46. To the Rear March
16. FLIGHT (Platoon), HALT	47. To the Rear March / Flight Halt
17. Left Face	48. Forward March / Eyes Right
18. Right Step March	49. Ready Front
19. Flight (Platoon), Halt	50. Column Left March (Fwd March)
20. About Face	51. Left Shoulder Arms
21. Right Shoulder Arms	52. Column Left March (Fwd March)
22. Forward March	53. Change Step March
23. Column Right March (Fwd March)	54. Left flank March
24. Column Right March (Fwd March)	55. Flight Halt
25. Column Right March (Fwd March)	56. Report Out
26. Left Flank March	
27. Right Flank March	
28. FLIGHT (Platoon), HALT	
29. Column Left March (Fwd March)	
30. To the Rear March	
31. To the Rear March	Column 2 sub total
Column 1 sub total	Column 1 sub total
	Routine Total (280 Max)
Commander's Actions: Score each	
item on 1 – 10 scale.	
1. Voice	Summary
2. Bearing	Routine Total
3. Positioning	Commander's Total
Commander's Total (30 max)	Armed Regulation Total (310 Max)

Commander's Initials:

First Year Unarmed Regulation

8 April 2017

SCHOOL / TEAM:	JUDGE:	
Grading: - All movements scored on a scale	of 1 – 5.	
- Start with the maximum points i	n each area, and then deduct points for infraction	ons.
1. Report In (Have team present arms.)	18. Forward March	
2. Order Arms	19. To the Rear March	
3. Parade Rest	20. To the Rear March	
4. Attention	21. Column Right March	
5. Open Ranks March	22. Forward March	
6. Ready Front	23. Eyes Right	
7. Close Ranks March	24. Ready Front	
8. Present Arms	25. Column Right March	
9. Order Arms	26. Forward March	
10. Parade Rest	27. Change Step March	
11. Attention	28. Column Right March	
12. Left Face	29. Forward March	
13. About Face	30. Flight Halt	
14. Forward March	31. Left Face	
15. Right Flank March	32. Right Step March	
16. Left Flank March	33. Flight Halt	
17. Column Right March	34. Report Out	
Column 1 sub total	Column 2 sub total	
	Column 1 sub total	
Commander's Actions: Score each	Routine Total (170 Max)	
item on 1 – 10 scale. 1. Voice	Summory:	
2. Bearing	Summary: Routine Total	
3. Positioning	Commander's Total	
Commander's Total (30 max)	Unarmed Regulation Total (200 Max) First Year Cadets	

Commander's Initials:

Judge's Initials:

UNARMED EXHIBITION

DATE: 8 April 2017

SCHOOL / TEAM:	L / TEAM: JUDGE:	
Routine: - All items scored on a scale of 1 – 5. - Subtract 1 penalty point for each seco	ond under 5 or over 8 minutes.	
1. Report In		
2. Variety of Movements		
3. Precision		
4. Teamwork		
5. Choreography		
6. Team Appearance		
7. Use of Drill Area		
8. Difficulty		
9. Report Out		
10. Overall Impression		
	Total Time for Routine	
Routine Score (50 Max)	Seconds Over or Under Limits	
Minus Time Penalty Points	Time Penalty Points	
Routine Total		
Commander's Actions: Score each item on 1 – 10 scale.		
1. Bearing	Summary	
2. Positioning	Routine Total	
	Commander's Total	
Commander's Total (20 max)	UnArmed Exhibition Total (70 Max)	

Commander's Initials:

Corsicana AFJROTC DRILL MEET SCORE SHEETDEMIL EXHIBITIONDATE: 8 April 2017

SCHOOL / TEAM:	JUDGE:			
Routine: - All items scored on a scale of 1 – 5. - Subtract 1 penalty point for each se	econd under 5 or over 8 minutes.			
1. Report In				
2. Variety of Movements				
3. Precision				
4. Teamwork				
5. Choreography				
6. Team Appearance				
7. Use of Drill Area				
8. Difficulty				
9. Use of Weapons				
10. Report Out				
11. Overall Impression				
	Total Time for Routine			
Routine Score (55 Max)	Seconds Over or Under Limits			
Minus Time Penalty Points	Time Penalty Points			
Routine Total				
Commander's Actions: Score each item on 1 – 10.				
1. Bearing	Summary			
2. Positioning	Routine Total			
	Commander's Total			
Commander's Total (20 max)	Armed Exhibition Total (75 Max)			

Commander's Initials:

Saber/Sword REGULATION

8 April 2017

SCHOOL / TEAM:	JUDGE:
Routine: - All movements scored on a scale o	f 1 - 5 Zero for omitted items.
1. Report in	29. Flight Halt
2. Draw Sabers	30. Center, Face
3. Present arms	31. Dress Center, Dress
4. Order Arms	32. Ready, Front
5. Ceremonial At Ease	33. Present Arch
6. Attention	34. Order Arch
7. Right Face	35.Ready, Face
8. Forward march	36. Forward march
9. Right Flank	37. Column right march (Forward
6	march)
10. Left Flank	38. Flight halt
11. Column right march (Forward	39. Left Face
march)	
12. To the rear march	40. Right step march
13. To the rear march	41. Flight halt
14. Change step march	42 Present arms
15. Column right march (Forward march)	43. Order arms
16. Eyes right	44. Return sabers
17. Ready Front	45. Report out
18. Flight halt	T
19. Parade rest	
20. Flight attention	
21. Forward march	
22. Column right march (Forward march)	
23. Left flank	
24. Right flank	
25. To the rear march	
26. To the rear march	
27. Half step march	
28. Mark Time March	
(Platoon may be substituted for flight.)	
Column 1 sub total	Column 2 sub total
	Column 1 sub total
	Routine Total (225 Max)
Commander's Actions: Score each	
item on 1 – 10 scale.	
1. Voice	Summary
2. Bearing	Routine Total
3. Positioning	Commander's Total
Commander's Total (30 max)	Grand Total (255 Max)

Commander's Initials:

TANDEM DEMIL EXHIBITION

8 April 2017

CHOOL / TEAM: JUDGE:						
Cadet's Names:						
Routine: - All items scored on a scale of $1-5$.						
- Subtract 1 penalty point for each second under 2 or over 3 minutes.						
1. Report In						
2. Variety of Movements						
3. Precision						
4. Teamwork						
5. Choreography						
6. Use of Drill Area						
7. Difficulty						
8. Use of Weapons						
9. Report Out						
10. Overall Impression						
	Routine Total					
	Total Time for Routine					
Routine Score (50 Max)	Seconds Over or Under Limits					
	Time Penalty Points					
	Grand Total:					

Team member's Initials: _____

Judge's Initials:

Individual DEMIL EXHIBITION

8 April 2017

SCHOOL / TEAM:	JUDGE:					
Cadet's Name:						
Routine: - All items scored on a scale of $1 - 5$.						
- Subtract 1 penalty point for each second under 2 or over 3 minutes.						
1. Report In						
2. Variety of Movements						
3. Precision						
4. Choreography						
5. Use of Drill Area						
6. Difficulty						
7. Use of Weapons						
8. Report Out						
9. Overall Impression						
	Routine Total					
	Total Time for Routine					
Routine Score (45 Max)	Seconds Over or Under Limits					
	Time Penalty Points					
	Grand Total:					

Individual's Initials: _____

JUDGE:

FEMALE PT

8 April 2017

SCHOOL / TEAM:

Push-Ups: 0 –4: zero points					
> 4: 1 point for each p	oush-up	Num	Points		
Cadet 1					
2					Team
3					Push-up
4					Score
	Total Team Push-u	ip Points		x 1/4	

Sit-Ups: 0 – 19: zero points				
> 19: 1 point for each sit-up	Num	Points		
Cadet 1				
2				Team
3				Sit-up
4				Score
Tota	am Sit-up Points		x 1/4	

Broad Jump: 0 – 36 inches: zero	points				
> 36: 1 point for eac	ch inch	Inches	Points	-	-
Cadet 1					
2					Team
3					Jump
4					Score
	Total Team Push-u	p Points		x 1/4	

Relay: Record time to <u>tenth of a second</u> :		
Example: 47.18 = > 47.2	Team Summary	
Relay Time	Team Push-up Score	
	Team Sit-up Score	
	Team Jump Score	
Points	Team Run Points	
	Total Score	

Commander's Initials:

MALE PT

8 April 2017

SCHOOL / TEAM:

JUDGE:

Push-Ups: 0 – 9: zero points				
> 9: 1 point for each push-up	Num	Points		
Cadet 1				
2				Team
3				Push-up
4				Score
Total Team F	Push-up Points		x 1/4	

Sit-Ups: 0 – 19: zero points					
> 19: 1 point for each sit-up		Num	Points		
Cadet 1					
2					Team
3					Sit-up
4					Score
То	al Team Sit-up	Points		x 1/4	

Broad Jump: 0 – 36 inches: zer	o points				
> 36: 1 point for e	each inch	Inches	Points		
Cadet 1					
2					Team
3					Jump
4					Score
	Total Team Push-up	Points		x 1/4	

Relay: Record time to <u>tenth of a second</u> :	
Example: 47.18 = > 47.2	Team Summary
Relay Time	Team Push-up Score
	Team Sit-up Score
	Team Jump Score
Points	Team Run Points
	Total Score
Commander's Initials:	Judge's Initials:

PHYSICAL TRAINING COMPETITION AND PUGIL STICK COMPETION WAIVER

PERMISSION and STATEMENT OF WAIVER FOR

CORSICANA HIGH SCHOOL DRILL MEET

I, _____, the Parent/Guardian of _____

Printed name of Parent/Guardian

Printed name of cadet

hereby grant permission for my son or daughter to participate in the Physical Training Competition portion of the Corsicana High School Drill Meet. I release the United States Air Force, the Corsicana Independent School District, Corsicana High School, its staff and faculty, the JROTC Department, the JROTC instructors, those involved in the conduct of the PT competition, and all agents and sponsors of the above, of any liability for any injury sustained by my son or daughter during this drill meet.

Signature of cadet competitor	date
Signature of parent / guardian	date
Signature of JROTC instructor	date

NOTE:

This form must be completed and turned in before a cadet is allowed to participate in the PHYSICAL TRAINING COMPETITION OR PUGIL STICK COMPETITION.

DIRECTIONS TO CORSICANA HIGH SCHOOL

Corsicana is located on Interstate 45, about 60 miles south of Dallas and 50 miles north, northeast of Waco. Directions to Corsicana High School are as follows:

Coming from the **Dallas or Fort Worth area**:

Go south on I45. About 10 miles south of Ennis look for the **Business 45 Exit** to Corsicana. After about 3 $\frac{1}{2}$ miles you'll enter the main part of town. (You'll see a "Welcome to Corsicana" sign at 1st Ave.) About $\frac{1}{2}$ mile further you'll see a concrete overpass. Go to the right of this overpass and turn right at the traffic light onto Texas 31 / 7th Ave. Go 2.9 miles through town, past Navarro College (at about 2.5 miles) and turn right at the traffic light onto 45th street / Road 2555. Go through the traffic light at 2nd Ave (1/2 mile) and continue for another .9 mile. Corsicana High School is on the right. Turn right at the Stop sign at Road 744, and then right into the parking lot.

Coming from the <u>Houston area</u>:

Go north on I45. About 10 miles north of Richland and 5 miles north of Angus, take the **Business 45 Exit** to Corsicana. Half a mile after the road bends to the left you'll see a concrete overpass. Go to the right of this overpass and **turn left** at the traffic light onto **Texas 31 / 7th Ave**. Go **2.9 miles** through town, past Navarro College (at about 2.5 miles) and **turn right** at the traffic light onto **45th street / Road 2555**. Go through the traffic light at 2^{nd} Ave (1/2 mile) and continue for another .9 mile. Corsicana High School is on the right. Turn **right at the Stop sign at Road 744**, and then right into the parking lot.

Coming from the <u>Waco area</u>:

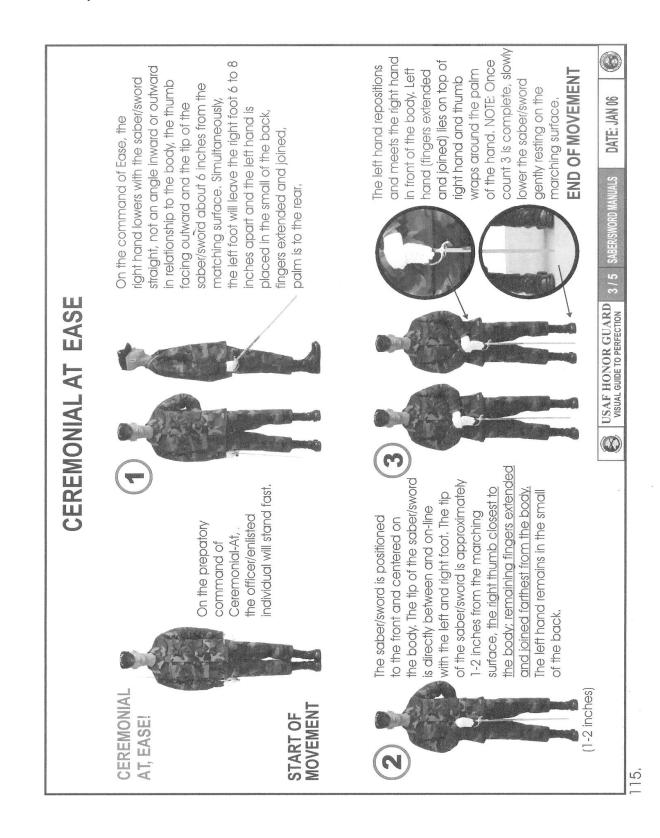
Take Texas 31 east. About ½ mile past Tiger Stadium (on the right), **turn left** at the traffic light at the next intersection, **45th street / Road 2555**. Go through the traffic light at 2nd Ave and continue for about 1 mile. Corsicana High School is on the right. **Turn right at the Stop sign at Road 744**, and then right into the parking lot.

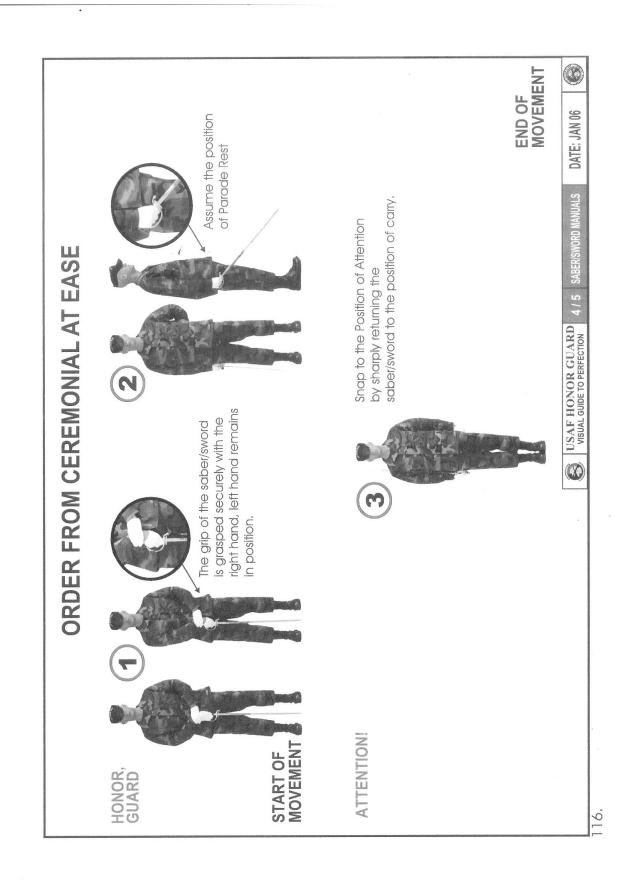
Coming from <u>east of Corsicana</u>:

Take Texas 31 west, and remain on this road until entering the main part of town. After going under the overpass, go **2.9 miles** through town, past Navarro College (at about 2.5 miles) and **turn right** at the traffic light onto **45th street / Road 2555**. Go through the traffic light at 2nd Ave (1/2 mile) and continue for another .9 mile. Corsicana High School is on the right. Turn **right at the Stop sign at Road 744**, and then right into the parking lot.

Coming from the <u>Hillsboro area</u> on Texas 22:

A few miles past Blooming Grove, **turn right at the traffic light, onto Road 744**. The High School is on the left. Continue about 200 yards to the west (front) side of the school, and turn left into the parking lot.





The Saber Arch: Instructions adapted from the USAF Honor Guard Manual

In order to do this movement, the team must be in two elements, four members per element. There should be no problem considering the team should not be more than 9 members including the commander, as per this SOP.

Prior to the command <u>Center Face</u>, have one element take one <u>right</u> step and the other one <u>left</u> step. This will create the extra space needed to do the arch.

The command <u>Dress Center Dress</u>, calls for the team members to snap their heads down, using their peripheral vision to make small adjustments.

On the command <u>Ready, Front</u>, the team members will snap their heads back up and to the front – looking at each other.

On the command <u>Present Arch</u>, the team members form the arch by extending their right arm, forming a straight line with their arm and saber. The saber is at a 45 degree upward angle. At this point, the commander will be the only one to march through the arch. The commander will then halt, do an about face and then give the next command.

The next command is <u>Order Arch</u>. On this command, the team members will return to the position of order arms.

Finally, the command <u>Ready, Face</u> is given. The team members will face in the direction that will create a column formation in preparation for the next command on the command sheet (Column Right). After facing, the elements will again take one left and right step, the opposite of what they did for Center Face, to close the distance between them. The commander will once again position themselves on their flight in preparation for forward march.