

AFJROTC TX-952 CORSICANA HIGH SCHOOL 3701 W. HWY 22 CORSICANA, TX 75110

Phone: (903) 874-8211 Fax: (903) 874-2678

9 April 2016

Drill Meet Invitation and Information Package

Dear JROTC Instructor: PLEASE HAVE YOUR CADET COMMANDERS READ THIS SOP!!!!!

- 1. Welcome to the Corsicana Tiger's Invitational Drill Meet. In this package we've tried to provide everything you need to enter and prepare for the meet.
- 2. **Date and Place**. The Corsicana Tigers Invitational Drill Meet will be held on **Saturday**, **9 April 2016**, at **Corsicana High School**. Directions to Corsicana High School are attached.
- 3. **Events**. We will have the following 14 events:
 - a. Demilitarized Armed Regulation and Exhibition
 - b. Unarmed Regulation and Exhibition
 - c. First Year Unarmed Regulation
 - d. Male Color Guard
 - e. Female Color Guard
 - f. Mixed Color Guard
 - g. Saber/Sword Regulation
 - h. Inspection
 - i. Male PT
 - i. Female PT
 - k. Individual Armed Exhibition
 - 1. Tandem Armed Exhibition
 - m. Academic
 - n. Pugil Stick Battle
- 4. Awards. Trophies will be awarded for 1st, 2nd, 3rd, and 4th places in each of the 14 events. FOR THE CHAMPIONSHIP TROPHIES, YOU MUST HAVE PARTICIPATED IN: INSPECTION, UNARMED REGULATION, TWO OF THE THREE COLOR GUARDS, MALE AND FEMALE PT TEAMS, AND ACADEMICS. Exhibition teams will NOT be included for the championship trophy calculations. The teams (schools) with the top four scores will be eligible for the championship trophies.
- 5. **Limits in number of teams**. You are limited to **ONE TEAM IN EACH CATEGORY** which means you may enter a maximum of 14 teams with the exception of the individual and tandem armed exhibition. You may **NOT** compete more than **ONE** team in the same event. Just so that there is no confusion, for color guard and PT this means that you may have:
 - a. 1 male, 1 female, and 1 mixed. You may **NOT** enter 2 male, 2 female or 2 mixed
 - b. 1 male and 1 female PT team. You may **not** have 2 male or 2 female teams. There is no mixing of the genders i.e., 2 females and 2 males for a PT team.

6. Basic Guidelines/constraints.

- a. Drill teams (other than PT and inspection) must have at <u>least 10 members</u>, counting the commander. <u>Inspection will consist of 13 members</u>, 12 members and the commander. Academic teams will consist of two cadets from each school.
- b. The uncasing and casing of the colors will be done according to Army TC 3-21.5, Paragraph 15-6, a, (1) through (5), b.
- c. Unarmed drill will be judged in accordance with Air Force Manual 36-2203.
- d. Except for the PT teams and Male and Female Color Guards, all drill teams are coed.
- 7. **Entry fees**. The fee for each team is \$30.00 with the exceptions of Individual Armed Exhibition, Tandem Armed Exhibition, and Academic. Individual will be \$5.00, Tandem, \$10.00, and Academic \$20.00. Please make checks payable to Corsicana High School JROTC.

8. How to enter.

- a. Fill out the entry form, scan and then email it. (Send payment in mail.)
- b. Or, fax the completed entry form to (903) 874-2678. We would like to have all entry fees before the 30th of March. However, you may bring your payment the day of the meet as long as we have a firm commitment from you and you have notified us that you will be bringing the payment with you.
- 9. Availability of slots and requests for specific competition times. Our biggest constraint is the maximum number of competition slots we can fit in the day. Because Corsicana is a considerable distance from other schools, we do not start before 0900 and we want to finish events by 1615. After allowing for lunch and breaks for the judges, that gives us a maximum of 24 slots for each event. Also, to keep the schedule realistic, we try to schedule time between a school's events to allow cadets who are on more than one team to make it from one event to another; we try to meet any start and finish time constraints a school traveling a long distance might have; and, finally, we try to fulfill requests for specific event sequencing. We're happy to meet all of these needs, but as the schedule fills up, it becomes harder and harder. And, worst-case, we may not be able to schedule all teams from a late-entering school. Therefore, the sooner you contact us the better. One last thing about the schedule: Because it is tight for some events, it is important that teams show up on time. If your team is going to be late, have a cadet go to the judges and let them know. We will not penalize a team for being late. If your team is ready sooner than the scheduled time, ask the judges if they can go ahead and judge your team.

10. Included in this package are the following:

- a. Drill Meet Entry Form
- b. General Information about the Meet
- c. Competition Rules
- d. Separate Score Sheets for the 13 events.
- e. Military Knowledge Questions
- f. PT Statement of Waiver Form (This form is to be used for all Pugil Stick competitors as well.)
- g. Directions to Corsicana High School
- 11. TX-952 will not compete in this meet. We look forward to providing this competition for <u>your</u> teams.
- 12. If you have any questions that we have not answered, please contact us at the above phone number, or via email at **rhardie@cisd.org**. Thank you.

MONTE R. MACKEY, Lt Col, USAF (Ret) Senior Aerospace Science Instructor

CORSICANA TIGERS INVITATIONAL DRILL MEET ENTRY FORM, 9 April 2016

Please indicate the divisions and events you wish to enter, and return the form **NLT 30 March 2016, with the entry fees**, to Corsicana High School AFJROTC, 3701 West Hwy 22, Corsicana TX 75110. Please make checks **payable to Corsicana High School AFJROTC**. TX-952 phone number is 903-874-8211, ext 4141.

No. of Teams	Event Cost		uested
v \$30		1 st	2nd
(Limit 1 team)			
,			
x \$30			
(Limit 1 team) x \$30			_
(Limit 1 team) x \$30			
(Limit 1 team)			
X \$30			
(Limit I team)			
\$30			_
\$30			
\$30			
\$30			_
\$30			
x\$5.00			
x\$10.00			·
x\$5.00			
\$20.00 total.) \$20.00			
	Total Entry I	Fees Due	
Telephone #			
Fax #			
Un	it Number: (Ex. TX-952	2)
	x \$30 (Limit 1 team)x \$30 (Limit 1 team) x \$30 (Limit 1 team)x \$30 (Limit 1 team)x \$30 (Limit 1 team)x \$30 (Limit 1 team)x \$30 (Limit 1 team) x \$30 (Limit 1 team) x \$30 (Limit 1 team) x \$30 (Limit 1 team) \$30x \$30\$30\$30\$30\$30\$30\$30\$30\$30\$\$5.00x\$5.00x\$5.00x\$5.00 Telephone # Fax #	x \$30 (Limit 1 team)x \$30 (Limit 1 team) x \$30 (Limit 1 team)x \$30 —x \$30 — \$30 \$30 \$30 \$30 \$30 \$30 \$30 \$30 \$30	x \$30 (Limit 1 team)x \$30 (Limit 1 team) x \$30 (Limit 1 team)x \$30

*** Mandatory events to be consider for the championship trophies.

GENERAL INFORMATION

- 1. **Registration:** Teams may begin reporting in at 0800, 9 April 2016 at Corsicana High School.
- 2. Dressing Areas: Dressing areas are limited to the designated changing areas located at Corsicana High School. AFJROTC TX-952, Corsicana High School and Corsicana ISD assume no responsibility for lost, damaged or stolen equipment.
- 3. Instructor's and cadet's interaction with judges: There will be NO feedback after the completion of drill routines. This is to save on time and prevent "false hope". In the past, judges have been known for saying things like, "The best I've seen all day" this sets up false hope for the cadets. Too, none of our judges are drill and ceremony experts. They are simply looking to see if the teams drill with precision and if all commands were covered by the commander of the team. As well, I believe the instructors from each school can provide better feedback to their cadets. We are asking all instructors to please see us if there is a problem not the judges. These individuals are volunteers. Please see Lt Col Mackey or MSgt Hardie.

 The judge's scores are final.
- **4.** The Academic portion of the meet will take place in our classroom using the CPS system. Cadets must meet in our classroom no later than then their scheduled time. We suggest the cadets chosen to compete not be on any other drill team so they do not feel rushed this is a suggestion only. The test will cover The Bill of Rights, Leadership Traits, and The Communication Process.
- 5. The Pugil Stick Battle will take place in the covered dome area same as PT. We suggest picking one of your cadets that is not on any other drill teams bring your champion. We have the helmets, chest pads and arm protection. If the cadet wants to bring a pair of gloves they may. NOTE: If your cadet is a "giant" of a person, our gear might not fit. They are still welcome to compete though. The winner per battle will be based on the best three out of five. The winner will move on to the next level of the battle. All competitors will meet in the PT area at 10 am.
- **6.** PT: **Please come no later than your scheduled time**. If you fail to arrive by your scheduled time, unless there has been prior notification with the judges, you will not be allowed to compete. Why you might ask. At most drill meets this is the one area that seems to delay the completion of the meet. It is our goal to have all teams on the road heading home no later than 1630.
- **7. FOOD:** TX-952 will operate a concession stand throughout the competition.
- **8. AWARDS CEREMONY:** We will try to conduct the awards ceremony by 1600.

COMPETITION RULES

- 1. Note: Taps can not be worn when participating at this drill meet period! Drill meet will be indoors.
- 2. **Preparation Area:** West parking lot (in front of the main entrance).
- 3. **Initial Reporting:** Five minutes prior to the designated time for beginning competition, the Team Commander will report to the designated area of competition with his or her team and notify the Head Judge the team is ready for competition. The commander and their team will proceed as directed by the Head Judge. A team may compete early if it is ready and the judge(s) is(are) available.
- **4. Reporting In:** Each team commander will march their team forward and halt, centered on the Head Judge, face their team to the Judge and report. The report will include the Commander's name, the name of the school, and the team name. Grading will begin when the salute is dropped. Platoon may be substituted for flight.
- 5. Military knowledge questions: Questions pertaining to military knowledge and Chain of Command may be asked during the inspection competition. The manner of response more so than accuracy will influence the "bearing" score on the inspection score sheet. (We have not included a list of questions because most judges do not take their questions from this list and instead ask general questions about a cadet's favorite class, plans after graduating, ribbons he/she is most proud of, etc. Therefore, we'll instruct the judges to limit knowledge questions to the very basic ones, such as president of the US, Secretary of Defense, etc. Cadets should be prepared to answer the other types mentioned above.)
- 6. Inspection: Cadets will be <u>required to wear their service</u>'s Regulation Service Dress uniform, Class "A" button-up jacket, authorized ribbons (NO medals), and appropriate service's JROTC shoulder patch no ascots, gloves, cords, parade belts, or berets. The only headgear, and headgear must be worn, allowed will be the garrison cap (flight cap). The inspector will direct the Team Commander to "Prepare for Inspection". Important Note!

The Inspection Team COMMANDERS WILL NOT MOVE TO REVIEW THE CADETS FOR PERFECT DRESS & COVER (Alignment) DURING INSPECTION! Cadets will be instructed to dress & cover only by their commander. Cadets at this level are expected to maintain adequate dress & cover without supplemental instruction from the Team Commander. Removing this time-consuming process will allow more time for face-to-face questions from judges to cadets. Cadet Commanders who move to review the ranks for correct spacing will be graded down for their efforts - DON'T do it!

When signaled by the head judge, the Cadet Commander will lead his cadets into the inspection area centering his unit on the Head Judge. The unit should then be instructed to "Open Ranks" by the Cadet Commander. The cadet commander then turns, salutes and states, "Sir/Ma'am, XXXXX High School (school name) XXXX drill team (team name) is prepared for inspection. NOTE: DO NOT have the entire formation salute the judge! The unit is then ready to be inspected by the judges. The Head Judge will visually evaluate the Cadet Commander and then the Head Judge will command, "Precede me through the inspection". All judges at this point step off to evaluate the element leaders.

Grading will include reporting in. Scoring ceases after the commander reports out. Inspection scores will be calculated by adding all points earned by each team member to include the commander's. Total points earned will be divided by the number of cadets, including the commander, on the inspection team to derive an overall team average.

7. Regulation Drill:

- a. Judging will begin when the reporting salute is dropped. Judging will cease when the Team Commander reports to the Head Judge that the team has completed the Regulation Drill. Judging will be according to Air Force Manual 36-2203. Please note the procedures for giving "Eyes Right" according to AFMAN 36-2203, dated June 1996, paragraph 7.17.8. The emphasis is on holding the salute by the commander until after giving "Ready Front". This is the proper way of executing this command for a "Pass and Review". Normally, the "Eyes Right" will be given during a "Pass and Review" therefore the emphasis on the "Ready Front" procedures.
- **b.** We have changed the drill sequences for Unarmed and Demil to standardize them and to move the ending point to the same side as the starting point.
- 8. Exhibition Drill: Should be derived from basic drill movements nothing that hints as dancing moves or excessive "hand slapping" professionalism is key. Teams should display their imagination, creativity, pride, and spirit within the content of military bearing. Judging will begin when the reporting salute is dropped and it will end when the team commander reports Exhibition Drill completed. Routine must be a minimum of five minutes and a maximum of eight minutes. Teams will be penalized 1 point for each second under or over these time limits. This event will be conducted on the same type surface and in the same size area as the Regulation Drill events.

 Individual and tandem armed exhibition: Judging will begin when the reporting salute is dropped and it will end when the reporting out salute is dropped. Routines must be a minimum of two minutes but no more then three. There will be a one point penalty for every second under or over these time limits.
- **9. Color Guard:** When uncasing and casing the colors, **The uncasing and casing of the colors will be done according to Army TC 3-21.5, Paragraph 15-6, a, (1) through (5), b.** It states that the guards will walk out at a 45 degree angle they take a half-right and a half-left in marching. The color guard sequence should be done with honor and professionalism nothing that hints of exhibition type drill should be used. The color guard will march at Quick Time, 100 to 120 steps per minute not slow time.
- **10. Saber Team**: We have added additional commands to the routine this year to make it more challenging. The last three pages of this SOP will give guidance on the following parts of the routine:
- Ceremonial At Ease
- Commands 30 through 35 dealing with presenting an arch

- No Taps on shoes - many events will be on gym floors.

Event	Location	Dimensions	Notes
DR, DE, UE	"Old Gym"	55' W x 79' D	Note 1 below
UR, FYR	" Comp Gym"	55" W x 94' D	Note 1 below
MCG/FCG	"Practice Gym"	55' W x 60" D	Note 1 below
Saber Reg	Commons	72′ W x 55′ D	
Ind and Tand DE	Auditorium Stage	55' W x 40' D	Note 2 below
Inspection	Band Hall		
MPT, FPT	Practice Dome"	60 yards x 30 Yards	Note 3 below

Note 1: Teams will compete in the order they arrive at the gym. Judges will be told to allow teams to go ahead of their scheduled time if the floor is not currently being used. Therefore, unarmed and 1st year unarmed reg teams will use the same area for the competition. We do not see this as a problem due to there not being any feedback after the routine is finished. The competition gym is not as big as other gyms and could require teams to add additional to-the-rears to preclude running into walls. The only boundary breaks will be if the team marches into a wall/obstruction. Judges will be instructed to deduct 5 points from team commander's score for such mistakes. The addition of additional to the rear marches to create room will be allowed without deductions for all events.

Note 2: These teams are encouraged to go as soon as they can to compete even if it ahead of the time on the schedule. Individual and tandem DE: As with the other events, the only boundary breaks will be assessed for walking into a wall or an obstruction. (Falling off the stage will NOT result in additional penalties. That would be penalty enough.)

Note 3 PT will be in the covered "Dome". There will be separate stations for push-ups and sit-ups, standing broad jump, and the run. The run will consist of 50 yards down and back for all 4 team members.

- Overall total points for the team will be divided by the total team members for the team average.
- All movements scored on a scale of 1 5, in 1 pt increments.

School:	Judge:		School:	Judge:
Cadet Name			Cadet Name	
1. Bearing	8. Buttons		1. Bearing	8. Buttons
2. Headgear	9. Shirt		2. Headgear	9. Shirt
3. Hair	10. Pants/slacks		3. Hair	10. Pants/slacks
4. Shave	11. Tie/tab		4. Shave	11. Tie/tab
5. Insignia	12. Pockets		5. Insignia	12. Pockets
6. Ribbons	13. Strings		6. Ribbons	13. Strings
7. Patches	14. Footwear		7. Patches	14. Footwear
Column 1 subtotal	Column 2 subtotal		Column 1 subtotal	Column 2 subtotal
	Grand Total			Grand Total
School:	Judge:		School:	Judge:
Cadet Name			Cadet Name	
1. Bearing	8. Buttons		1. Bearing	8. Buttons
2. Headgear	9. Shirt		2. Headgear	9. Shirt
3. Hair	10. Pants/slacks		3. Hair	10. Pants/slacks
4. Shave	11. Tie/tab		4. Shave	11. Tie/tab
5. Insignia	12. Pockets		5. Insignia	12. Pockets
6. Ribbons	13. Strings		6. Ribbons	13. Strings
7. Patches	14. Footwear		7. Patches	14. Footwear
Column 1 subtotal	Column 2 subtotal	_	Column 1 subtotal	Column 2 subtotal
	Grand Total			Grand Total

Note for Judges: All females get an automatic "5 pts" for "shave." Do not leave ANY blanks in the scoring columns, and please write LEGIBLY!

School:	Judge:	
Commander Name		
1. Bearing	9. Shirt	
2. Headgear	10. Pants/slacks	
3. Hair	11. Tie/tab	
4. Shave	12. Pockets	
5. Insignia	13. Strings	
6. Ribbons	14. Footwear	
7. Patches	15. Report Out	
8. Buttons	Column 2 subtotal	
Column 1 subtotal	Commander's Action Points	
	Grand Total	

Commander's Actions: score each item on a 1-10 pt scale, maximum of 30 points	
1. Voice	
2. Bearing	
3. Positioning	
Total Points	

Inspection Team Grand Total Score Sheet

1. Total Points, ALL team members (minus the	
Commander)	
2. Total Points for the Commander (include	
Commander inspection items + Commander's Actions)	
Grand Total (team members + Commander pts)	
Total team members (including Commander)	
Team Average	
(Grand Total pts divided by Total team	
members)	

DATE: 9 April 2016

UNARMED REGULATION

- Zero for omitted items. In BOLD UPPERCASE COMMANDS. 31. To the Rear March 32. To the Rear March 33. Flight Halt 34. Column of Files f/t Right (Fwd Mrch) 35. Flight Halt 36. Column of Threes f/t Left March 37. Column Left March (Fwd March) 38. Double Time March 39. Quick Time March 40. Column Left March (Fwd March) 41. Change Step March
31. To the Rear March 32. To the Rear March 33. Flight Halt 34. Column of Files f/t Right (Fwd Mrch) 35. Flight Halt 36. Column of Threes f/t Left March 37. Column Left March (Fwd March) 38. Double Time March 39. Quick Time March 40. Column Left March (Fwd March)
31. To the Rear March 32. To the Rear March 33. Flight Halt 34. Column of Files f/t Right (Fwd Mrch) 35. Flight Halt 36. Column of Threes f/t Left March 37. Column Left March (Fwd March) 38. Double Time March 39. Quick Time March 40. Column Left March (Fwd March)
32. To the Rear March 33. Flight Halt 34. Column of Files f/t Right (Fwd Mrch) 35. Flight Halt 36. Column of Threes f/t Left March 37. Column Left March (Fwd March) 38. Double Time March 39. Quick Time March 40. Column Left March (Fwd March)
33. Flight Halt 34. Column of Files f/t Right (Fwd Mrch) 35. Flight Halt 36. Column of Threes f/t Left March 37. Column Left March (Fwd March) 38. Double Time March 39. Quick Time March 40. Column Left March (Fwd March)
34. Column of Files f/t Right (Fwd Mrch) 35. Flight Halt 36. Column of Threes f/t Left March 37. Column Left March (Fwd March) 38. Double Time March 39. Quick Time March 40. Column Left March (Fwd March)
35. Flight Halt 36. Column of Threes f/t Left March 37. Column Left March (Fwd March) 38. Double Time March 39. Quick Time March 40. Column Left March (Fwd March)
36. Column of Threes f/t Left March 37. Column Left March (Fwd March) 38. Double Time March 39. Quick Time March 40. Column Left March (Fwd March)
38. Double Time March 39. Quick Time March 40. Column Left March (Fwd March)
38. Double Time March 39. Quick Time March 40. Column Left March (Fwd March)
40. Column Left March (Fwd March)
40. Column Left March (Fwd March)
, ,
42. FLIGHT HALT
43. Column Left March (Fwd March)
44. Column ½ Left March
45. Column ½ Left March
46. To the Rear March
47. To the Rear March / Flight Halt
48. Forward March / Eyes Right
49. Ready Front
50. Column Left March (Fwd March)
51. Column Left March (Fwd March)
52. FLIGHT HALT
53. Forward March
54. To the Rear March
55. To the Rear March
56. Half Step March
57. Forward March
58. Left Flank March
59. Flight Halt
60. Report Out
Column 2 sub total
Column 1 sub total
Routine Total (300 Max)
ALOMMIC A CHIE (CUU ITAMA)
Summary:
Routine Total
Commander's Total
Unarmed Regulation Total (330 Max)

Commander's Initials:	Judge's Initials:
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FEMALE/MIXED COLOR GUARD DATE: 9 April 2016

SCHOOL / TEAM:		JUDGE:	
Routine: - All movements scored on a se			2.0
A 5-second pause must be maintained at	fter execu	ting BOLD UPPERCASE COMMANI	OS.
1. Uncase Colors		15. Ready Front	
2. Report In		16. Left Wheel March (Forward March)	
3. Colors Reverse March (Forward March)		17. Left Wheel March (Forward March)	
4. Left Wheel March (Forward March)		18. Left Wheel March (Forward March)	
5. Colors Reverse March (Forward March)		19. COLOR GUARD, HALT	Not Scored
6. Color Guard, Halt		20. Report Out	
7. Order Colors			
8. Parade Rest			
9. Color Guard, Attention			
10. CARRY COLORS			
10a. Forward March	Not Scored		
11. Right Wheel March (Forward March)			
12. Right Wheel March (Forward March)			
13. Colors Reverse March (Forward March)		Column 2 sub total	
14. Eyes Right		Column 1 sub total	
		Routine Total (100 Max)	
Column 1 sub total			
Commander's Actions: Score each item on 1 – 10 scale, in 1 pt			
increments.		~	
1. Voice		Summary:	
2. Bearing		Routine Total	
3. Positioning		Commander's Total	
Commander's Total (30 max)		Female/Mixed Total (130 Max)	

Commander's Initials:	Judge's Initials:
	9

DATE: 9 April 2016

MALE COLOR GUARD

SCHOOL / TEAM:	JUDGE:		
Routine: - All movements scored on a so A 5-second pause must be maintained af			S.
1. Uncase Colors		15. Ready Front	
2. Report In		16. Left Wheel March (Forward March)	
3. Colors Reverse March (Forward March)		17. Left Wheel March (Forward March)	
4. Left Wheel March (Forward March)		18. Left Wheel March (Forward March)	
5. Colors Reverse March (Forward March)		19. COLOR GUARD, HALT	
6. Color Guard, Halt		20. Report Out	
7. Order Colors			
8. Parade Rest			
9. Color Guard, Attention			
10. CARRY COLORS			
10a. Forward March	Not Scored		
11. Right Wheel March (Forward March)			
12. Right Wheel March (Forward March)			
13. Colors Reverse March (Forward March)		Column 2 sub total	
14. Eyes Right		Column 1 sub total	
		Routine Total (100 Max)	
Column 1 sub total			
Commander's Actions: Score each item on 1 – 10, in 1 pt increments.			
1. Voice		Summary:	
2. Bearing		Routine Total	
3. Positioning		Commander's Total	
Commander's Total (30 max)		Male Color Guard Total (130 Max)	

Commander's Initials:	Judge's Initials:
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WYLIE EAST AFJROTC DRILL MEET SCORE SHEET

DEMIL REGULATION DATE: 6 Feb 2016

SCHOOL / TEAM:	JUDGE:				
Routine: - All movements scored on a scale of	f 1 - 5 Zero for omitted items.				
	executing all BOLD UPPERCASE COMMANDS>				
1. Report in	32. Flight (Platoon), Halt				
2. Inspection Arms	33. Port Arms				
3. Ready, Port Arms (or Port Arms)	34. Column of Fies f/t Right, March				
4. Order Arms	35. Flight Halt				
5. Dress Right, Dress	36. Column of Threes f/t Left, March				
6. Ready, Front	37. Column Left March (Fwd March)				
7. PARADE REST	38. Double Time March				
8. Flight (Platoon for Army), Attention	39. Quick Time March				
9. 15-Count Manual Arms	40. Column Left March (Fwd March)				
(TC 3-21.5, pages 4 – 10)	100 00101111 2010 111111011 (2 1/10 1/1111011)				
10. Count Off / Left Face	41. Right Shoulder Arms				
11. Close March	42. FLIGHT (Platoon), HALT				
12. Extend March / Right Face	43. Column Left March (Fwd March)				
13. Open Ranks March	44. Column ½ Left March				
14. Close Ranks March	45. Column 1/2 Left March				
15. Left Step March	46. To the Rear March				
16. FLIGHT (Platoon), HALT	47. To the Rear March / Flight Halt				
17. Left Face	48. Forward March / Eyes Right				
18. Right Step March	49. Ready Front				
19. Flight (Platoon), Halt	50. Column Left March (Fwd March)				
20. About Face	51. Left Shoulder Arms				
21. Right Shoulder Arms	52. Column Left March (Fwd March)				
22. Forward March	53. Change Step March				
23. Column Right March (Fwd March)	54. Left flank March				
24. Column Right March (Fwd March)	55. Flight Halt				
25. Column Right March (Fwd March)	56. Report Out				
26. Left Flank March	1				
27. Right Flank March					
28. FLIGHT (Platoon), HALT					
29. Column Left March (Fwd March)					
30. To the Rear March					
31. To the Rear March	Column 2 sub total				
Column 1 sub total	Column 1 sub total				
	Routine Total (280 Max)				
Commander's Actions: Score each					
item on 1 – 10 scale.					
1. Voice	Summary				
2. Bearing	Routine Total				
3. Positioning	Commander's Total				
Commander's Total (30 max)	Armed Regulation Total (310 Max)				

First Year Unarmed Regulation

9 April 2016

SCHOOL / TEAM:	JUDGE:				
Grading: - All movements scored on a scale					
	in each area, and then deduct points for infrac	tions.			
1. Report In (Have team present arms.)	port In (Have team present arms.) 18. Forward March				
2. Order Arms	19. To the Rear March				
3. Parade Rest	20. To the Rear March				
4. Attention	21. Column Right March				
5. Open Ranks March	22. Forward March				
6. Ready Front	23. Eyes Right				
7. Close Ranks March	24. Ready Front				
8. Present Arms	25. Column Right March				
9. Order Arms	26. Forward March				
10. Parade Rest	27. Change Step March				
11. Attention	28. Column Right March				
12. Left Face	29. Forward March				
13. About Face	30. Flight Halt				
14. Forward March	31. Left Face				
15. Right Flank March	32. Right Step March				
16. Left Flank March	33. Flight Halt				
17. Column Right March	34. Report Out				
Column 1 sub total	Column 2 sub total				
	Column 1 sub total				
Commander's Actions: Score each	Routine Total (170 Max)				
item on 1 – 10 scale.					
1. Voice	Summary:				
2. Bearing	Routine Total				
3. Positioning	Commander's Total				
Commander's Total (30 max)	Unarmed Regulation Total (200 Max) First Year Cadets				

Commander's Initials:	Judge's Initials:
Commanuci 5 initials.	Judge 5 Illidais.

DATE: 9 April 2016

UNARMED EXHIBITION

SCHOOL / TEAM:	JUDGE:	JUDGE:			
Routine: - All items scored on a scale of 1 – 5 Subtract 1 penalty point for each second under 5 or over 8 minutes.					
1. Report In					
2. Variety of Movements					
3. Precision					
4. Teamwork					
5. Choreography					
6. Team Appearance					
7. Use of Drill Area					
8. Difficulty					
9. Report Out					
10. Overall Impression					
	Total Time for Routine				
Routine Score (50 Max)	Seconds Over or Under Limits				
Minus Time Penalty Points	Time Penalty Points				
Routine Total					
Commander's Actions: Score each item on 1 – 10 scale.					
1. Bearing	Summary				
2. Positioning	Routine Total				
	Commander's Total				
Commander's Total (20 max)	UnArmed Exhibition Total (70 Max)				

Commander's Initials:	Judge's Initials:

DATE: 9 April 2016

DEMIL EXHIBITION

SCHOOL / TEAM:	JUDGE:				
Routine: - All items scored on a scale of 1 – 5 Subtract 1 penalty point for each second under 5 or over 8 minutes.					
1. Report In					
2. Variety of Movements					
3. Precision					
4. Teamwork					
5. Choreography					
6. Team Appearance					
7. Use of Drill Area					
8. Difficulty					
9. Use of Weapons					
10. Report Out					
11. Overall Impression					
	Total Time for Routine				
Routine Score (55 Max)	Seconds Over or Under Limits				
Minus Time Penalty Points	Time Penalty Points				
Routine Total					
Commander's Actions: Score each item on 1 – 10.					
1. Bearing	Summary				
2. Positioning	Routine Total				
	Commander's Total				
Commander's Total (20 max)	Armed Exhibition Total (75 Max)				

Judge's Initials:

Commander's Initials: _____

Saber/Sword REGULATION

9 April 2016

SCHOOL / TEAM:	JUDGE:		
Routine: - All movements scored on a scale of	f 1 - 5 Zero for omitted items.		
1. Report in	29. Flight Halt		
2. Draw Sabers	30. Center, Face		
3. Present arms	31. Dress Center, Dress		
4. Order Arms	32. Ready, Front		
5. Ceremonial At Ease	33. Present Arch		
6. Attention	34. Order Arch		
7. Right Face	35.Ready, Face		
8. Forward march	36. Forward march		
9. Right Flank	37. Column right march (Forward		
	march)		
10. Left Flank	38. Flight halt		
11. Column right march (Forward	39. Left Face		
march)			
12. To the rear march	40. Right step march		
13. To the rear march	41. Flight halt		
14. Change step march	42 Present arms		
15. Column right march (Forward march)	43. Order arms		
16. Eyes right	44. Return sabers		
17. Ready Front	45. Report out		
18. Flight halt			
19. Parade rest			
20. Flight attention			
21. Forward march			
22. Column right march (Forward march)			
23. Left flank			
24. Right flank			
25. To the rear march			
26. To the rear march			
27. Half step march			
28. Mark Time March			
(Platoon may be substituted for flight.)			
Column 1 sub total	Column 2 sub total		
Column 1 Sub total	Column 1 sub total		
	Routine Total (225 Max)		
Commander's Actions: Score each item on 1 – 10 scale.	Routine Total (225 Wida)		
1. Voice	Summary		
2. Bearing	Routine Total		
3. Positioning	Commander's Total		
Commander's Total (30 max)	Grand Total (255 Max)		

Commander's Initials:	Judge's Initials:	

TANDEM DEMIL EXHIBITION

9 April 2016

SCHOOL / TEAM:	JUDGE:					
Cadet's Names:						
Routine: - All items scored on a scale of $1-5$.						
- Subtract 1 penalty point for each second under 2 or over 3 minutes.						
1. Report In						
2. Variety of Movements						
3. Precision						
4. Teamwork						
5. Choreography						
6. Use of Drill Area						
7. Difficulty						
8. Use of Weapons						
9. Report Out						
10. Overall Impression						
	Routine Total					
	Total Time for Routine					
Routine Score (50 Max)	Seconds Over or Under Limits					
	Time Penalty Points					
	Grand Total:					

Judge's Initials:

Team member's Initials:

Individual DEMIL EXHIBITION

9 April 2016

SCHOOL / TEAM: JUDGE:						
Cadet's Name:						
Routine: - All items scored on a scale of 1 – 5 Subtract 1 penalty point for each second under 2 or over 3 minutes.						
1. Report In	cond under 2 or over 5 immutes.					
2. Variety of Movements						
3. Precision						
4. Choreography						
5. Use of Drill Area						
6. Difficulty						
7. Use of Weapons						
8. Report Out						
9. Overall Impression						
	Routine Total					
	Total Time for Routine					
Routine Score (45 Max)	Seconds Over or Under Limits					
	Time Penalty Points					
	Grand Total:					

19

Judge's Initials:

Individual's Initials: _____

FEMALE PT

9 April 2016

				I		
SCHOOL / TEAM:		JUDGE:				
Push-Ups: 0 –4: zero po	ints	1				
	or each push-up	Nun	1	Points		
Cadet 1						
2						Team
3						Push-up
4						Score
	Total Tea	m Push-up Poi	nts		x 1/4	
Sit-Ups: 0 – 19: zero poi > 19: 1 point fo		Nu	ım	Points		
Cadet 1	•					
2						Team
3						Sit-up
4						Score
-	Total Tea	m Sit-up Point	S		x 1/4	
Broad Jump: 0 – 36 inch > 36: 1 poi Cadet 1	es: zero points nt for each inch	Inc	hes	Points		
2						Team
3						Jump
4						Score
<u> </u>	Total Tea	m Push-up Poi	nts		x 1/4	
Relay: Record time to ter	nth of a second:					
Example: $47.18 = > 47.2$					Summary	<u> </u>
Relay Time			Tea	m Push-up	Score	
			Tea	m Sit-up Sc	ore	
			Team Jump Score			
Points		Team Run Points				
	,		To	otal Sc	ore	
		_				
Commander's Initi	als:	J	udge	's Initials: _		

MALE PT 9 April 2019

SCHOOL / TEAM:		JUDGE:				
Push-Ups: 0 – 9: zero points						
>9: 1 point for each	h push-up	Nu	m	Points		
Cadet 1	р изг. и р		<u> </u>			
2						Team
3						Push-up
4						Score
	Total Tea	m Push-up Po	ints		x 1/4	
Sit-Ups: 0 – 19: zero points		N		D.:4		
> 19: 1 point for each sit-up Cadet 1			um	Points		
2						Team
3						Sit-up
4						Score
7	Total Tea	m Sit-up Poin	ts		x 1/4	
Broad Jump: 0 – 36 inches: zer > 36: 1 point for Cadet 1		In	ches	Points		
2						Team
3						Jump
4						Score
	Total Tea	m Push-up Po	ints		x 1/4	
Relay: Record time to tenth of Example: $47.18 = > 47.2$	a second:			Team	Summary	
Relay Time		Team Push-up Score				
			Team Sit-up Score			
			Team Jump Score			
Points			Tea	Team Run Points		
			To	otal Sc	ore	
Commander's Initials			In	dge's Initia	la•	

PERMISSION and STATEMENT OF WAIVER FOR

CORSICANA HIGH SCHOOL DRILL MEET

I,, the Parent/0	, the Parent/Guardian of,				
Printed name of Parent/Guardian	Pr	rinted name of cadet			
hereby grant permission for my son or daughter to High School Drill Meet. I release the United Stat School, its staff and faculty, the JROTC Departme competition, and all agents and sponsors of the ab this drill meet.	es Air Force, the Corsicana Independent, the JROTC instructors, those in	ndent School District, Corsicana High avolved in the conduct of the PT			
Signature of cadet competitor	date				
Signature of parent / guardian	date				
Signature of JROTC instructor	date				

NOTE:

This form must be completed and turned in before a cadet is allowed to participate in the PHYSICAL TRAINING COMPETITION OR PUGIL STICK COMPETITION.

DIRECTIONS TO CORSICANA HIGH SCHOOL

Corsicana is located on Interstate 45, about 60 miles south of Dallas and 50 miles north, northeast of Waco. Directions to Corsicana High School are as follows:

Coming from the Dallas or Fort Worth area:

Go south on I45. About 10 miles south of Ennis look for the **Business 45 Exit** to Corsicana. After about 3 ½ miles you'll enter the main part of town. (You'll see a "Welcome to Corsicana" sign at 1st Ave.) About ½ mile further you'll see a concrete overpass. Go to the right of this overpass and **turn right** at the traffic light onto **Texas 31 / 7th Ave**. Go **2.9 miles** through town, past Navarro College (at about 2.5 miles) and **turn right** at the traffic light onto **45th street / Road 2555**. Go through the traffic light at 2nd Ave (1/2 mile) and continue for another .9 mile. Corsicana High School is on the right. Turn **right at the Stop sign at Road 744**, and then right into the parking lot.

Coming from the Houston area:

Go north on I45. About 10 miles north of Richland and 5 miles north of Angus, take the **Business 45 Exit** to Corsicana. Half a mile after the road bends to the left you'll see a concrete overpass. Go to the right of this overpass and **turn left** at the traffic light onto **Texas 31** / **7**th **Ave**. Go **2.9 miles** through town, past Navarro College (at about 2.5 miles) and **turn right** at the traffic light onto **45**th **street** / **Road 2555**. Go through the traffic light at 2nd Ave (1/2 mile) and continue for another .9 mile. Corsicana High School is on the right. Turn **right at the Stop sign at Road 744**, and then right into the parking lot

Coming from the Waco area:

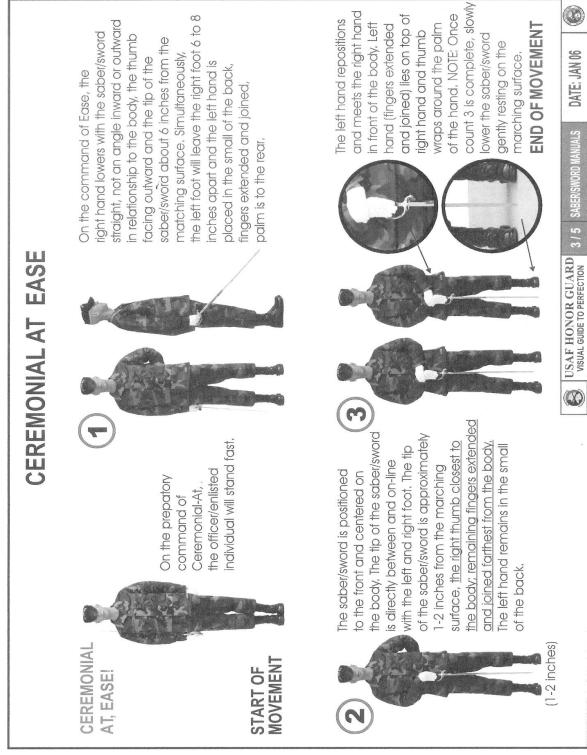
Take Texas 31 east. About ½ mile past Tiger Stadium (on the right), **turn left** at the traffic light at the next intersection, **45**th **street / Road 2555**. Go through the traffic light at 2nd Ave and continue for about 1 mile. Corsicana High School is on the right. **Turn right at the Stop sign at Road 744**, and then right into the parking lot.

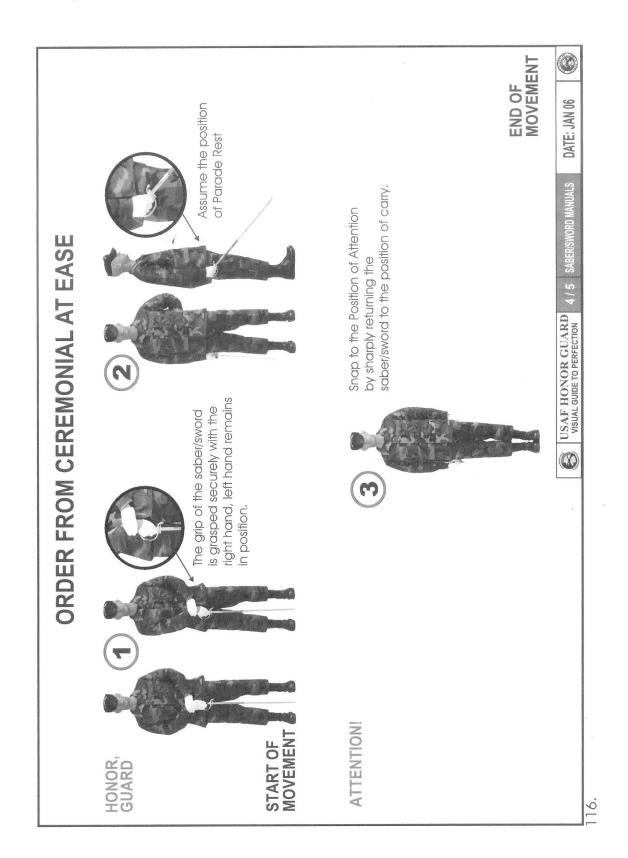
Coming from east of Corsicana:

Take Texas 31 west, and remain on this road until entering the main part of town. After going under the overpass, go **2.9 miles** through town, past Navarro College (at about 2.5 miles) and **turn right** at the traffic light onto **45th street / Road 2555**. Go through the traffic light at 2nd Ave (1/2 mile) and continue for another .9 mile. Corsicana High School is on the right. Turn **right at the Stop sign at Road 744**, and then right into the parking lot.

Coming from the Hillsboro area on Texas 22:

A few miles past Blooming Grove, **turn right at the traffic light, onto Road 744**. The High School is on the left. Continue about 200 yards to the west (front) side of the school, and turn left into the parking lot.





The Saber Arch: Instructions adapted from the USAF Honor Guard Manual

In order to do this movement, the team must be in two elements, four members per element. There should be no problem considering the team should not be more than 9 members including the commander, as per this SOP.

Prior to the command <u>Center Face</u>, have one element take one <u>right</u> step and the other one <u>left</u> step. This will create the extra space needed to do the arch.

The command <u>Dress Center Dress</u>, calls for the team members to snap their heads down, using their peripheral vision to make small adjustments.

On the command \underline{Ready} , \underline{Front} , the team members will snap their heads back up and to the front – looking at each other.

On the command <u>Present Arch</u>, the team members form the arch by extending their right arm, forming a straight line with their arm and saber. The saber is at a 45 degree upward angle. At this point, the commander will be the only one to march through the arch. The commander will then halt, do an about face and then give the next command.

The next command is <u>Order Arch</u>. On this command, the team members will return to the position of order arms.

Finally, the command <u>Ready, Face</u> is given. The team members will face in the direction that will create a column formation in preparation for the next command on the command sheet (Column Right). After facing, the elements will again take one left and right step, the opposite of what they did for Center Face, to close the distance between them. The commander will once again position themselves on their flight in preparation for forward march.